



IQS7222C DATASHEET

10 Channel Mutual / 8 Channel Self-capacitive and inductive Touch and Proximity Controller with I²C communications interface, configurable GPIOs and low power options

1 Device Overview

The IQS7222C ProxFusion® IC is a sensor fusion device for various multi-channel sensing structures from button arrays to sliders and wear detection pairs. The sensor is fully I²C compatible and on-chip calculations enable the IC to respond effectively even in lowest power modes.

1.1 Main Features

- > Highly flexible ProxFusion® device
- > 9 (QFN) / 8 (WLCSP) external sensor pad connections
- > Configure up to 10ⁱ Channels using the external connections
- > External sensor options:
 - Up to 8 self capacitive buttons
 - Up to 4 self capacitive wear detection pairs (with physical reference)
 - Up to 10 projected capacitive touch/proximity sensors
 - Up to 4 inductive sensor elements for metal detection
- > Built-in basic functions:
 - Automatic tuning
 - Noise filtering
 - Differential measurements (reference channels)
 - Debounce & Hysteresis
 - Dual direction trigger indication
- > Built-in Signal processing options:
 - Slider output
 - Wheel output
 - Up to 4 elements per slider/wheel
 - Up to 2 sliders/wheels simultaneously
 - Slider/wheel gestures to be calculated on host processor
- > Design simplicity
 - PC Software for debugging and obtaining optimal settings and performance
 - One-time programmable settings for custom power-on IC configuration
 - Auto-run from programmed settings for simplified integration
- > Automated system power modes for optimal response vs consumption
- > I²C communication interface with IRQ/RDY (up to fast plus -1MHz)
- > Event and streaming modes
- > Customizable user interface due to programmable memory
- > Supply Voltage 1.8V(-5%) to 3.5V
- > Small packages
 - WLCSP18 (1.62 x 1.62 x 0.5 mm) - interleaved 0.4mm x 0.6mm ball pitch
 - QFN20 (3 x 3 x 0.5 mm) - 0.4mm pitch



1.2 Applications

- > SAR Compliance in Mobile devices
- > Waterproof Buttons (Inductive)
- > Wear Detection
- > Low power Wake-up Buttons / Proximity
- > Appliance user interface (Sliders, Wheels & Buttons)



1.3 Block Diagram

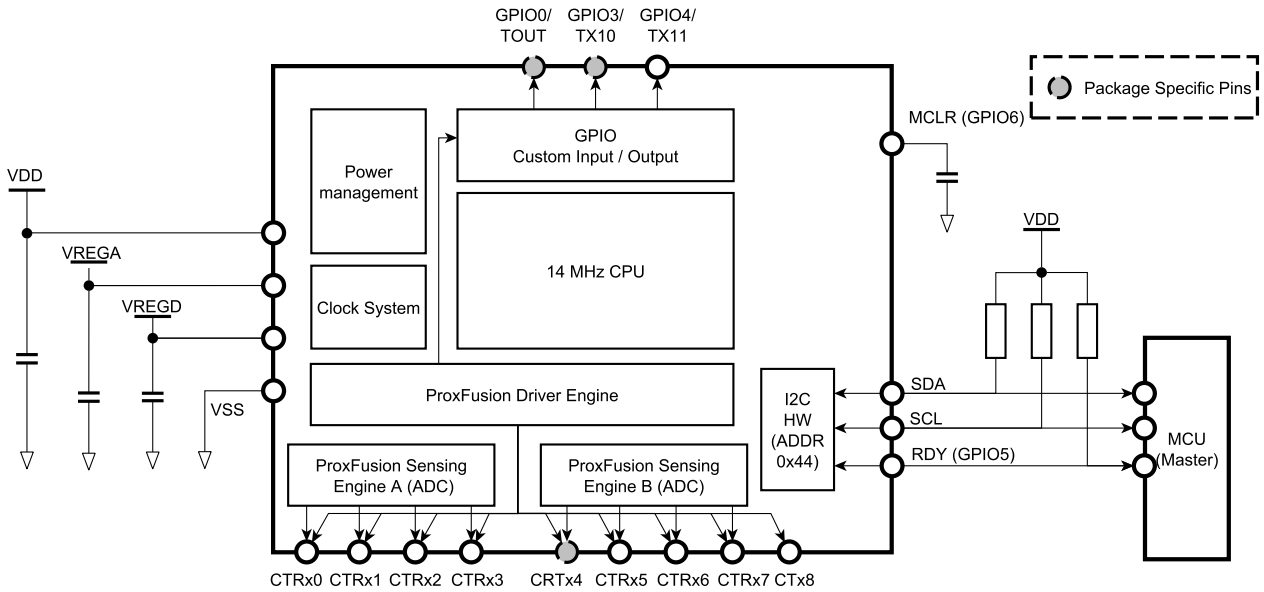


Figure 1.1: Functional Block Diagramⁱⁱ

ⁱWLCSP18 package has 1 less external pad connection and the maximum amount of buttons that can be configured are less than QFN20 package

ⁱⁱWLCSP18 packages do not have a CRx4 and combines GPIO0 and GPIO3



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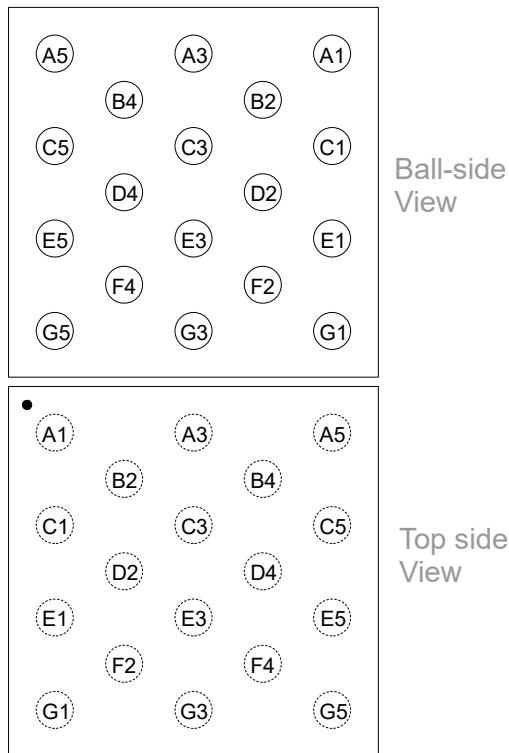
B Revision History



2 Hardware Connection

2.1 WLCSP18 Pin Diagrams

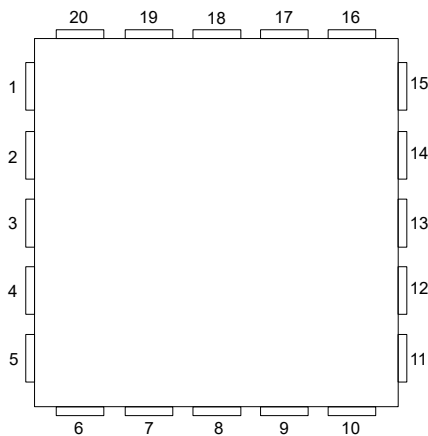
Table 2.1: 18-pin WLCSP18 Package (Bottom/Ball-side View)



| Pin no. | Signal |
|---------|-------------------------------------|
| A5 | GPIO6/MCLR |
| A3 | SCL/GPIO2 |
| A1 | CTx9/CTx10/GPIO0/GPIO3 ⁱ |
| B4 | SDA/GPIO1 |
| B2 | CTx11/GPIO4 |
| C5 | VDD |
| C3 | RDY/GPIO5 |
| C1 | CTx8 |
| D4 | VSS |
| D2 | CRx2/CTx2 |
| E5 | VREGD |
| E3 | CRx1/CTx1 |
| E1 | CRx6/CTx6 |
| F4 | CRx0/CTx0 |
| F2 | CRx5/CTx5 |
| G5 | VREGA |
| G3 | CRx3/CTx3 |
| G1 | CRx7/CTx7 |

2.2 QFN20 Pin Diagram

Table 2.2: 20-pin QFN Package (Top View)



| Pin no. | Signal name | Pin no. | Signal name |
|---------|-------------|---------|-------------|
| 1 | VDD | 11 | CRx6/CTx6 |
| 2 | VREGD | 12 | CRx7/CTx7 |
| 3 | VSS | 13 | CTx8 |
| 4 | VREGA | 14 | CTx9/GPIO0 |
| 5 | CRx0/CTx0 | 15 | CTx10/GPIO3 |
| 6 | CRx1/CTx1 | 16 | CTx11/GPIO4 |
| 7 | CRx2/CTx2 | 17 | RDY/GPIO5 |
| 8 | CRx3/CTx3 | 18 | SCL/GPIO2 |
| 9 | CRx4/CTx4 | 19 | SDA/GPIO1 |
| 10 | CRx5/CTx5 | 20 | GPIO6/MCLR |

| Area name | Signal name |
|-----------|------------------------|
| Tab | Thermal pad (floating) |



2.3 Pin Attributes

Table 2.3: Pin Attributes

| Pin no. | | Signal name | Signal type ⁱⁱ | Buffer type | Power source |
|---------|-------|-------------|---------------------------|-------------|--------------|
| WLCSP18 | QFN20 | | | | |
| C5 | 1 | VDD | Power | Power | N/A |
| E5 | 2 | VREGD | Power | Power | N/A |
| D4 | 3 | VSS | Power | Power | N/A |
| G5 | 4 | VREGA | Power | Power | N/A |
| F4 | 5 | CRx0/CTx0 | Analog | | VREGA |
| E3 | 6 | CRx1/CTx1 | Analog | | VREGA |
| D2 | 7 | CRx2/CTx2 | Analog | | VREGA |
| G3 | 8 | CRx3/CTx3 | Analog | | VREGA |
| - | 9 | CRx4/CTx4 | Analog | | VREGA |
| F2 | 10 | CRx5/CTx5 | Analog | | VREGA |
| E1 | 11 | CRx6/CTx6 | Analog | | VREGA |
| G1 | 12 | CRx7/CTx7 | Analog | | VREGA |
| C1 | 13 | CTx8 | Analog | | VREGA |
| A1 | 14 | CTx9/GPIO0 | Prox/Digital | | VREGA/VDD |
| B4 | 19 | SDA/GPIO1 | Digital | | VDD |
| A3 | 18 | SCL/GPIO2 | Digital | | VDD |
| A1 | 15 | CTx10/GPIO3 | Prox/Digital | | VREGA/VDD |
| B2 | 16 | CTx11/GPIO4 | Prox/Digital | | VREGA/VDD |
| C3 | 17 | RDY/GPIO5 | Digital | | VDD |
| A5 | 20 | MCLR/GPIO6 | Digital | | VDD |

ⁱPlease note that CTx9 and CTx10 are connected together in the WLCSP18 package

ⁱⁱSignal Types: I = Input, O = Output, I/O = Input or Output



2.4 Signal Descriptions

Table 2.4: Signal Descriptions

| Function | Signal name | Pin no. | | Pin type | Description |
|------------------|-------------|---------|-------|-----------|---|
| | | WLCSP18 | QFN20 | | |
| ProxFusion® | CRx0/CTx0 | F4 | 5 | IO | ProxFusion® channel |
| | CRx1/CTx1 | E3 | 6 | IO | |
| | CRx2/CTx2 | D2 | 7 | IO | |
| | CRx3/CTx3 | G3 | 8 | IO | |
| | CRx4/CTx4 | - | 9 | IO | |
| | CRx5/CTx5 | F2 | 10 | IO | |
| | CRx6/CTx6 | E1 | 11 | IO | |
| | CRx7/CTx7 | G1 | 12 | IO | |
| | CTx8 | C1 | 13 | IO | CTx8 pad |
| | CTx9/GPIO0 | A1 | 14 | IO | CTx9 pad |
| | CTx10/GPIO3 | A1 | 15 | IO | CTx10 pad |
| CTx11/GPIO4 | B2 | 16 | IO | CTx11 pad | |
| RDY/GPIO5 | C3 | 17 | IO | RDY pad | |
| GPIO | MCLR/GPIO6 | A5 | 20 | IO | Active pull-up, 200k resistor to VDD. Pulled low during POR, and MCLR function enabled by default. VPP input for OTP |
| I ² C | SDA/GPIO1 | B4 | 19 | IO | I ² C Data |
| | SCL/GPIO2 | A3 | 18 | IO | I ² C clock |
| Power | VDD | C5 | 1 | P | Power supply input voltage |
| | VREGD | E5 | 2 | P | Internal regulated supply output for digital domain |
| | VSS | D4 | 3 | P | Analog/Digital Ground |
| | VREGA | G5 | 4 | P | Internal regulated supply output for analog domain |



2.5 Reference Schematic

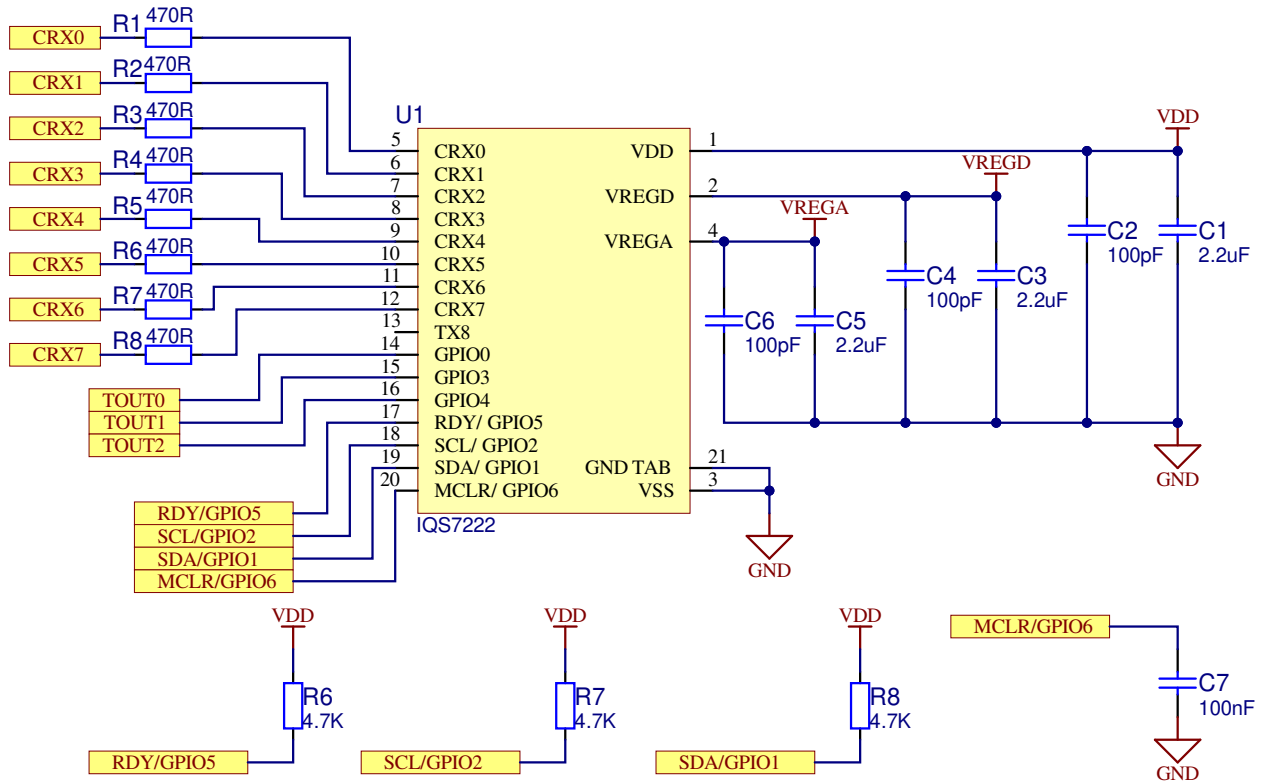


Figure 2.1: 8 Button Self Capacitance Reference Schematic

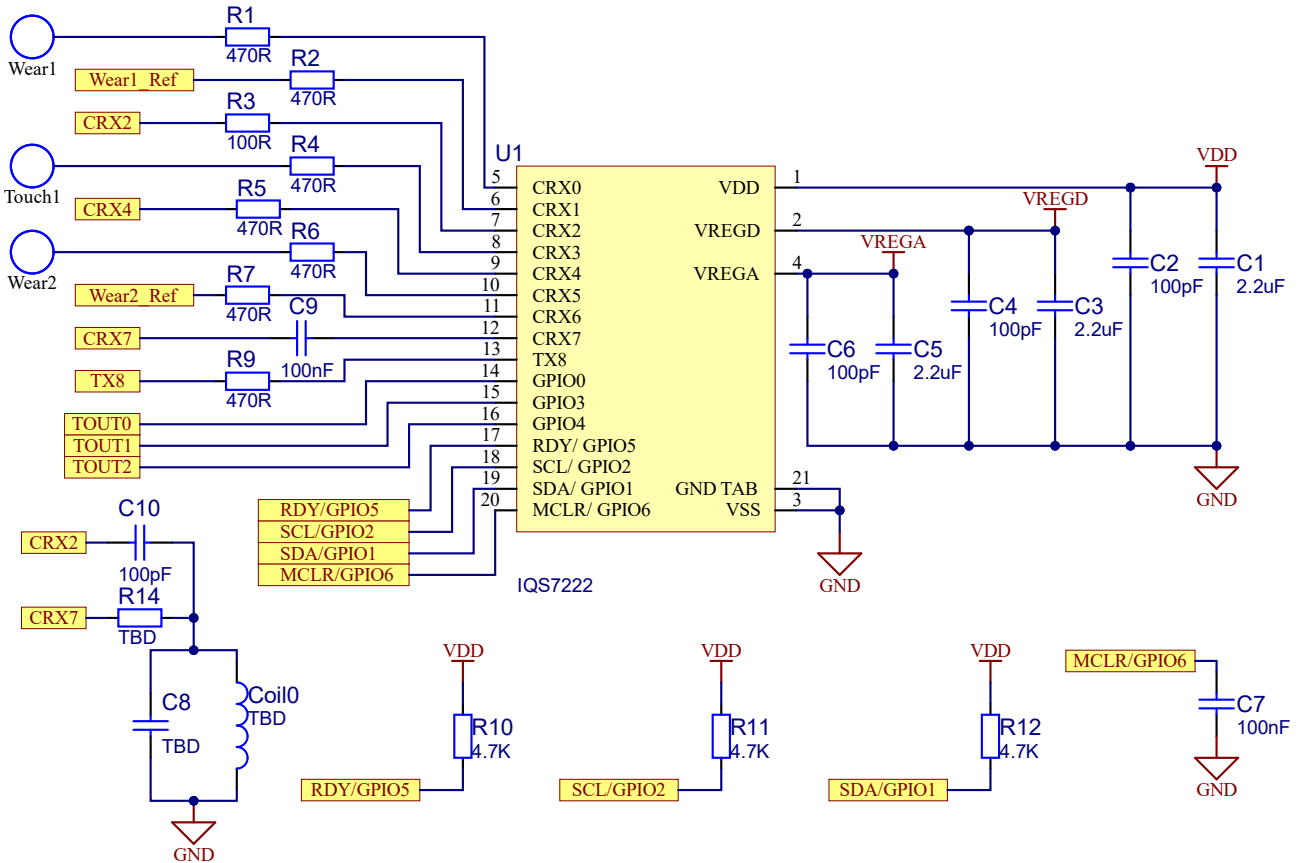


Figure 2.2: Wear, Reference and Inductive Sensing Reference Schematic

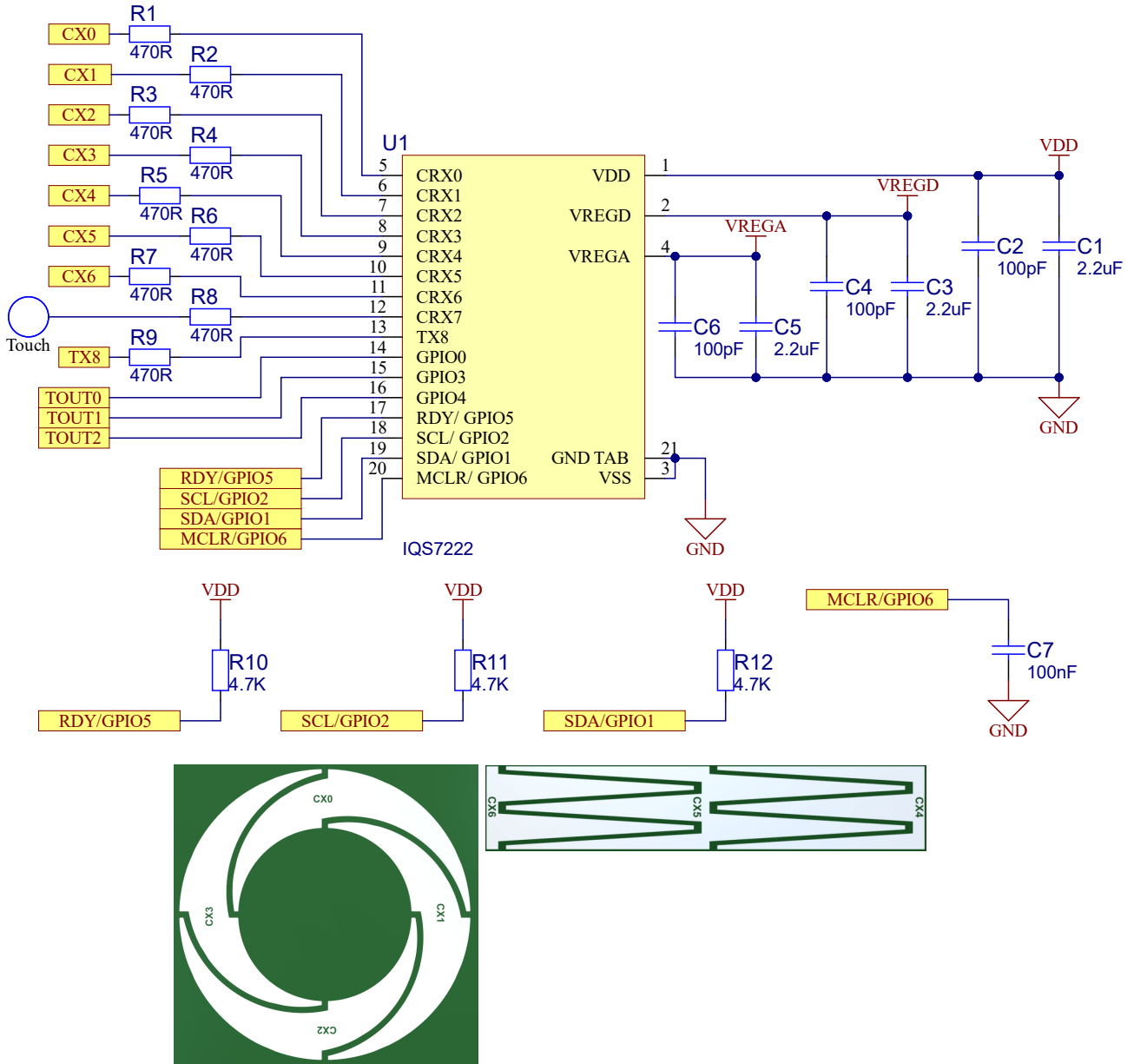
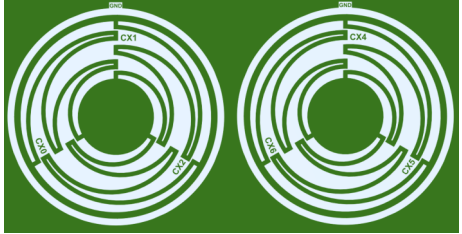
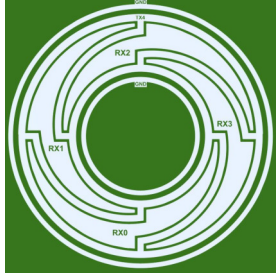


Figure 2.3: 3 Channel Slider, 4 Channel Wheel with Touch Sensor Reference Schematicⁱⁱⁱ



2.5.1 Possible Slider/Wheel Combinations

| Example | | |
|---------------------------------|---------------------------------|---|
| 3 channel self-capacitive wheel | 3 channel self-capacitive wheel |  |
| 4 channel mutual wheel | - |  |

ⁱⁱⁱRefer to section 2.5.1 for more slider/wheel combinations



3 Electrical Characteristics

3.1 Absolute Maximum Ratings

Table 3.1: Absolute Maximum Ratings

| | Min | Max | Unit |
|--|------|-------------------------|------|
| Voltage applied at VDD pin to VSS | 1.71 | 3.5 | V |
| Voltage applied to any ProxFusion® pin | -0.3 | VREGA | V |
| Voltage applied to any other pin (referenced to VSS) | -0.3 | VDD + 0.3 (3.5V max) | V |
| Storage temperature, T _{stg} | -40 | 85 | °C |

3.2 Recommended Operating Conditions

Table 3.2: Recommended Operating Conditions

| Recommended operating conditions | | Min | Nom | Max | Unit |
|-------------------------------------|--|----------------------|----------------------|------------------|------|
| VDD | Supply voltage applied at VDD pin: F _{OSC} = 14 MHz | 1.71 | | 3.5 | V |
| VREGA | Internal regulated supply output for analog domain: F _{OSC} = 14 MHz | 1.49 | 1.53 | 1.57 | V |
| VREGD | Internal regulated supply output for digital domain: F _{OSC} = 14 MHz | 1.56 | 1.59 | 1.64 | V |
| VSS | Supply voltage applied at VSS pin | | 0 | | V |
| T _A | Operating free-air temperature | -40 | 25 | 85 | °C |
| C _{VDD} | Recommended capacitor at VDD | 2*C _{VREGA} | 3*C _{VREGA} | | μF |
| C _{VREGA} | Recommended external buffer capacitor at VREG, ESR ≤ 200mΩ | 2 | 4.7 | 10 | μF |
| C _{VREGD} | Recommended external buffer capacitor at VREG, ESR ≤ 200mΩ | 2 | 4.7 | 10 | μF |
| C _{X_SELF-VSS} | Maximum capacitance between ground and all external electrodes on all ProxFusion® blocks (self-capacitance mode) | 1 | - | 400 ⁱ | pF |
| C _{m_CTX-CRX} | Capacitance between Receiving and Transmitting electrodes on all ProxFusion® blocks (mutual-cap mode) | 0.2 | - | 9 ⁱ | pF |
| C _{p_CRX-VSS-1M} | Maximum capacitance between ground and all external electrodes on all ProxFusion® blocks (mutual-capacitance mode @ f _{xfer} =1MHz) | | | 100 ⁱ | pF |
| C _{p_CRX-VSS-4M} | Maximum capacitance between ground and all external electrodes on all ProxFusion® blocks (mutual-capacitance mode @ f _{xfer} =4MHz sensing) | | | 25 ⁱ | pF |
| $\frac{C_{pCRX-VSS}}{C_{mCTX-CRX}}$ | Capacitance ratio for optimal SNR in mutual capacitance mode ⁱⁱ | 10 | | 20 | n/a |
| RC _{X_CRX/CTX} | Series (in-line) resistance of all mutual capacitance pins (Tx & Rx pins) in mutual capacitance mode | 0 ⁱⁱⁱ | 0.47 | 10 ^{iv} | kΩ |
| RC _{X_SELF} | Series (in-line) resistance of all self capacitance pins in self capacitance mode | 0 ⁱⁱⁱ | 0.47 | 10 ^{iv} | kΩ |



3.3 ESD Rating

Table 3.3: ESD Rating

| | | Value | Unit |
|-------------------------------------|---|--------|------|
| $V_{(ESD)}$ Electrostatic discharge | Human-body model (HBM), per ANSI/ESDA/JEDEC JS-001 ^v | ± 4000 | V |

3.4 Current Consumption

Mutual Inductive Mode Setup: ATI Target = 50, F_{OSC} = 14MHz
Self-capacitive Mode Setup: ATI Target = 512, F_{xfer} = 500kHz
Mutual capacitive Mode Setup: ATI Target = 512, F_{xfer} = 500kHz
Interface Selection: Event mode

| Power mode | Active channels | Report rate (Sampling rate) [ms] | Typical Current [μ A] | |
|-------------|--|----------------------------------|----------------------------|------|
| | | | 1.8V | 3.3V |
| Active Mode | Mutual Inductive (2 coils) | 10 | | 156 |
| | Self-capacitive (10 channels) | 16 | 365 | 367 |
| | Mutual Capacitive slider and buttons | 16 | 593 | 596 |
| Idle | Mutual Inductive (2 coils) | 80 | | 20 |
| | Self-capacitive (10 channels) | 60 | 83 | 82 |
| | Mutual Capacitive slider and buttons | 60 | 114 | 115 |
| ULP | Wake-up proximity - Distributed self channel | 160 | 6.6 | 6.8 |
| | Mutual Inductive (2 coils) | 200 | | 10 |

ⁱRCx = 0 Ω

ⁱⁱPlease note that the the maximum values for Cp and Cm are subject to this ratio

ⁱⁱⁱNominal series resistance of 470 Ω is recommended to prevent received and emitted EMI effects. Typical resistance also adds additional ESD protection

^{iv}Series resistance limit is a function of f_{xfer} and the circuit time constant, RC. $R_{max} \times C_{max} = \frac{1}{(6 \times f_{xfer})}$ where "C" is the pin capacitance to Vss.

^vJEDEC document JEP155 states that 500-V HBM allows safe manufacturing with a standard ESD control process. Pins listed as ±4000 V may actually have higher performance.

4 Timing and Switching Characteristics

4.1 Reset Levels

Table 4.1: Reset Levels

| Parameter | | Min | Typ | Max | Unit |
|-------------|---|-------|-------|-------|------|
| V_{VDD} | Power-up/down level (Reset trigger) - slope >100V/s | 1.040 | 1.353 | 1.568 | V |
| V_{VREGD} | Power-up/down level (Reset trigger) - slope >100V/s | 0.945 | 1.122 | 1.304 | V |

4.2 MCLR Pin Levels and Characteristics

Table 4.2: MCLR Pin Characteristics

| Parameter | Conditions | Min | Typ | Max | Unit |
|-------------------|---|-----------------|-----|----------------|------------|
| $V_{IL(MCLR)}$ | MCLR Input low level voltage | $V_{SS} - 0.3$ | - | 1.05 | V |
| | | | | 0.75 | |
| $V_{IH(MCLR)}$ | MCLR Input high level voltage | 2.25 | - | $V_{DD} + 0.3$ | V |
| | | | | | |
| $R_{PU(MCLR)}$ | MCLR pull-up equivalent resistor | 180 | 210 | 240 | k Ω |
| $t_{PULSE(MCLR)}$ | MCLR input pulse width – no trigger | $V_{DD} = 3.3V$ | - | - | 15 |
| | | $V_{DD} = 1.7V$ | | | 10 |
| $t_{TRIG(MCLR)}$ | MCLR input pulse width – ensure trigger | 250 | - | - | ns |

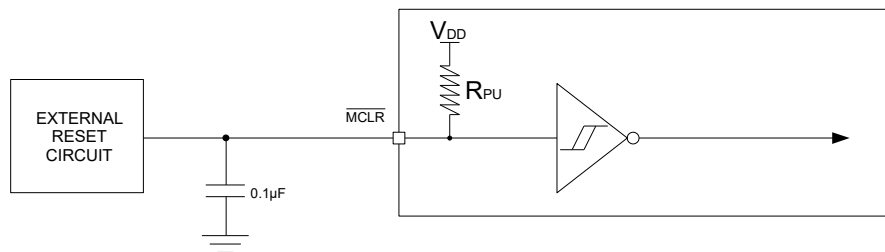


Figure 4.1: MCLR Pin Diagram

4.3 Miscellaneous Timings

Table 4.3: Miscellaneous Timings

| Parameter | | Min | Typ | Max | Unit |
|------------|---|-------|----------|-------|------|
| f_{xfer} | Charge transfer frequency (derived from f_{OSC}) | 42 | 500-1500 | 5000 | kHz |
| f_{OSC} | Master CLK frequency tolerance 14 MHz | 13.23 | 14 | 14.77 | MHz |



4.4 Digital I/O Characteristics

Table 4.4: Digital I/O Characteristics

| Parameter | Test Conditions | Min | Typ | Max | Unit |
|--------------------|---------------------------------------|----------------------------|-----------|-----------|------|
| V _{OL} | GPIO1 & GPIO2 Output low voltage | I _{sink} = 20mA | | 0.3 | V |
| V _{OL} | GPIO0,3,4,5 Output low voltage | I _{sink} = 10mA | | 0.15 | V |
| V _{OH} | Output high voltage | I _{source} = 20mA | VDD - 0.2 | | V |
| V _{IL} | Input low voltage | | VDD * 0.3 | | V |
| V _{IH} | Input high voltage | | | VDD * 0.7 | V |
| C _{b_max} | GPIO1 & GPIO2 maximum bus capacitance | | | 550 | pF |

4.5 I²C Characteristics

Table 4.5: I²C Characteristics

| Parameter | Test Conditions | VDD | Min | Typ | Max | Unit |
|---------------------|---|------------|------|-----|------|------|
| f _{SCL} | SCL clock frequency | 1.8V, 3.3V | | | 1000 | kHz |
| t _{HD,STA} | Hold time (repeated) START | 1.8V, 3.3V | 0.26 | | | μs |
| t _{SU,STA} | Setup time for a repeated START | 1.8V, 3.3V | 0.26 | | | μs |
| t _{HD,DAT} | Data hold time | 1.8V, 3.3V | 0 | | | ns |
| t _{SU,DAT} | Data setup time | 1.8V, 3.3V | 50 | | | ns |
| t _{SU,STO} | Setup time for STOP | 1.8V, 3.3V | 0.26 | | | μs |
| t _{SP} | Pulse duration of spikes suppressed by input filter | 1.8V, 3.3V | 0 | | 50 | ns |

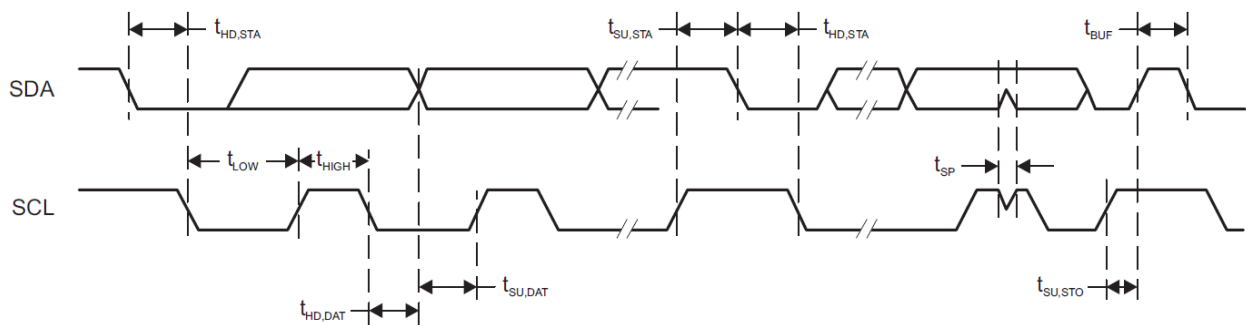


Figure 4.2: I²C Mode Timing Diagram



5 ProxFusion® Module

The IQS7222C contains dual ProxFusion® modules that uses patented technology to measure and process the sensor data. Two modules ensure a rapid response from multi-channel implementations. The multiple touch, proximity and weighted average (slider&wheel) outputs are the primary output from the sensor.

5.1 Channel Options

Self-capacitance, Mutual capacitance, Reference tracking and Inductive designs are possible with the IQS7222C.

- > Sensor pad design overview: AZD008
- > Mutual capacitance (also known as Projected capacitance) button layout guide: AZD036
- > Inductive design layout guide: AZD115

5.2 Low Power Options

The IQS7222C offers 3 power modes:

- > Normal power mode (NP)
 - Flexible key scan rate
- > Lower power mode (LP)
 - Flexible key scan rate
 - Typically set to a slower rate than NP
- > Ultra-low power mode (ULP)
 - Optimized firmware setup
 - Intended for rapid wake-up on a single channel (e.g. distributed proximity event), enabling immediate button response for an approaching user
 - Other sensor channels are typically sampled at a slower rate in order to optimize power consumption

5.3 Count Value

The sensing measurement returns a *count value* for each channel. Count values are inversely proportional to capacitance/inductance, and all outputs are derived from this.

5.3.1 Max Count

Each channel is limited to having a count value smaller than the configurable limit (*Maximum counts*). If the ATI setting or hardware causes measured count values higher than this, the conversion will be stopped, and the max value will be read for that relevant count value.

5.4 Reference Value/Long-Term Average (LTA)

User interaction is detected by comparing the measured count values to some reference value. The reference value/LTA of a sensor is slowly updated to track changes in the environment and is not updated during user interaction.



5.4.1 Reseed

Since the *Reference* for a channel is critical for the device to operate correctly, there could be known events or situations which would call for a manual reseed. A reseed takes the latest measured counts, and seeds the *reference/LTA* with this value, therefore updating the value to the latest environment. A reseed command can be given by setting the corresponding bit (Register 0xD0, bit3).

5.5 Automatic Tuning Implementation (ATI)

The ATI is a sophisticated technology implemented in the new ProxFusion® devices to allow optimal performance of the devices for a wide range of sensing electrode capacitances and inductance, without modification to external components. The ATI settings allow tuning of various parameters. For a detailed description of ATI, please contact Azoteq.

5.6 Automatic Re-ATI

5.6.1 Description

Re-ATI will be triggered if certain conditions are met. One of the most important features of the Re-ATI is that it allows easy and fast recovery from an incorrect ATI, such as when performing ATI during user interaction with the sensor. This could cause the wrong ATI Compensation to be configured, since the user affects the capacitance of the sensor. A Re-ATI would correct this. It is recommended to always have this enabled. When a Re-ATI is performed on the IQS7222C, a status bit will set momentarily to indicate that this has occurred.

5.6.2 Conditions for Re-ATI to activate

A Re-ATI is performed when the reference of a channel drifts outside of the acceptable range around the ATI Target. The boundaries where Re-ATI occurs for the channels are adjustable in registers listed in Table A.15.

$$\text{Re-ATI Boundary}_{\text{default}} = \text{ATI target} \pm \left(\frac{1}{8}\text{ATI Target}\right)$$

For example, assume that the ATI target is configured to 800 and that the and the default boundary value is $\frac{1}{8} \times 800 = 100$. If Re-ATI is enabled, the ATI algorithm will be repeated under the following conditions:

$$\text{Reference} > 900 \text{ or } \text{Reference} < 700$$

The ATI algorithm executes in a short time, so goes unnoticed by the user.

5.6.3 ATI Error

After the ATI algorithm is performed, a check is done to see if there was any error with the algorithm. An ATI error is reported if one of the following is true for any channel after the ATI has completed:

- > ATI Compensation = 0 (min value)
- > ATI Compensation \geq 1023 (max value)
- > Count is already outside the Re-ATI range upon completion of the ATI algorithm

If any of these conditions are met, the corresponding error flag will be set (*ATI Error*). The flag status is only updated again when a new ATI algorithm is performed.



Re-ATI will not be repeated immediately if an ATI Error occurs. A configurable time (*ATI error timeout*) will pass where the Re-ATI is momentarily suppressed. This is to prevent the Re-ATI repeating indefinitely. An ATI error should however not occur under normal circumstances.



6 Sensing Modes

6.1 Mode Timeout

In order to optimize power consumption and performance, power modes are "stepped" by default in order to move to power efficient modes when no interaction has been detected for a certain (configurable) time known as the "mode timeout".

6.2 Count Filter

6.2.1 IIR Filter

The IIR filter applied to the digitized raw input offers various damping options as defined in Table A.22 and Table A.23

$$\text{Damping factor} = \text{Beta}/256$$



7 Hardware Settings

Settings specific to hardware and the ProxFusion® Module charge transfer characteristics can be changed.

Below, some are described, the other hardware parameters are not discussed as they should only be adjusted under guidance of Azoteq support engineers.

7.1 Charge Transfer Frequency

The charge transfer frequency (f_{xfer}) can be configured using the product GUI, and the relative parameters (*Charge Transfer frequency*) will be provided. For high resistance sensors, it might be needed to decrease f_{xfer} .

7.2 Reset

7.2.1 Reset Indication

After a reset, the *Reset* bit will be set by the system to indicate the reset event occurred. This bit will clear when the master sets the *Ack Reset*, if it becomes set again, the master will know a reset has occurred, and can react appropriately.

While *Reset* bit remains set:

- > The device will not be able to enter into I²C Event mode operation (i.e. streaming communication behavior will be maintained until the Reset bit is cleared)
- > During the period of ATI execution, the device will provide communication windows continuously during the ATI process, resulting in much longer time to finish the ATI routine.

7.2.2 Software Reset

The IQS7222C can be reset by means of an I²C command (*Soft Reset*).



8 Additional Features

8.1 Setup Defaults

The supplied GUI can be utilised to configure the optimal settings. The design specific settings are exported and can be written to the device by the master after every power-on reset.

8.2 Automated Start-up

The device is programmed with the application firmware, bundled with settings specifically configured for the current hardware as described in Section 8.1. After power-up the device will automatically use the settings and perform the configuration/setup accordingly.

8.3 RF Immunity

The IQS7222C has immunity to high power RF noise. To improve the RF immunity, extra decoupling capacitors are suggested on V_{REG} and V_{DD} .

Place a 100pF in parallel with the 2.2 μ F ceramic on V_{REG} . Place a 2.2 μ F ceramic on V_{DD} . All decoupling capacitors should be placed as close as possible to the V_{DD} and V_{REG} pads.

If needed, series resistors can be added to Rx electrodes to reduce RF coupling into the sending pads. Normally these are in the range of 470 Ω -1k Ω . PCB ground planes also improve noise immunity.



9 I²C Interface

9.1 I²C Module Specification

The device supports a standard two wire I²C interface with the addition of an RDY (ready interrupt) line. The communications interface of the IQS7222C supports the following:

- > *Fast-mode-plus* standard I²C up to 1MHz.
- > Streaming data as well as event mode.
- > The provided interrupt line (RDY) is an open-drain active low implementation and indicates a communication window.

The IQS7222C implements 8-bit addressing with 2 bytes at each address with the exception of extended addresses, which implement 16-bit addressing with 2 bytes at each address. Two consecutive read/writes are required in this memory map structure. The two bytes at each address will be referred to as "byte 0" (least significant byte) and "byte 1" (most significant byte).

9.2 I²C Address

The default 7-bit device address is 0x44 ('01000100'). The full address byte will thus be 0x89 (read) or 0x88 (write).

Other address options exist on special request. Please contact Azoteq.

9.3 I³C Compatibility

This device is not compatible with an I³C bus due to clock stretching allowed for data retrieval.

9.4 Memory Map Addressing

9.4.1 8-bit Address

Most of the memory map implements an 8-bit addressing scheme for the required user data. Extended memory map addresses implement 16-bit addressing scheme.

9.4.2 Extended 16-bit Address

For development purposes, larger blocks of data are found in an extended 16-bit memory addressable location. It is possible to only address each Block as an 8-bit address, and then continue to clock into the next address locations. For example, if the procedure depicted below is followed, you will read the values from the hypothetical address 0xE000 to 0XE300:

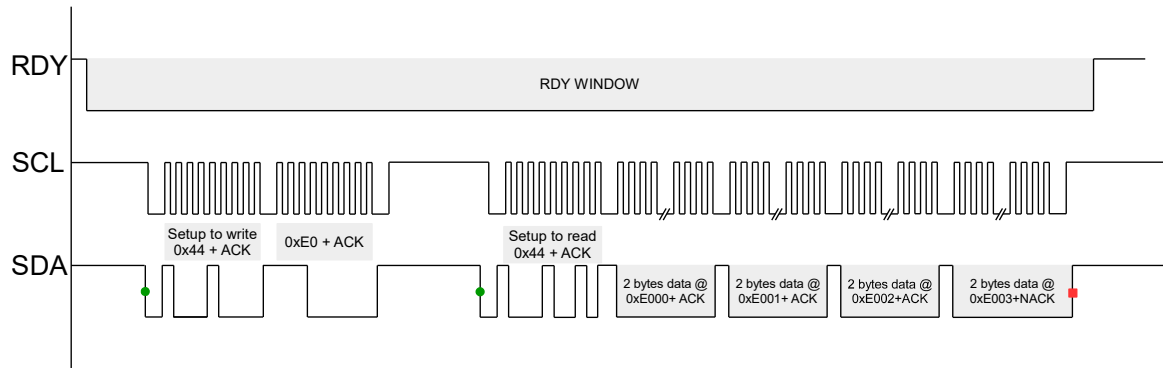


Figure 9.1: Extended 16-bit Addressing for Continuous Block

However, if you need to address a specific byte in that extended memory map space, then you will need to address using the full 16-bit address (note the 16-bit address is high byte first, unlike the data which is low byte first):

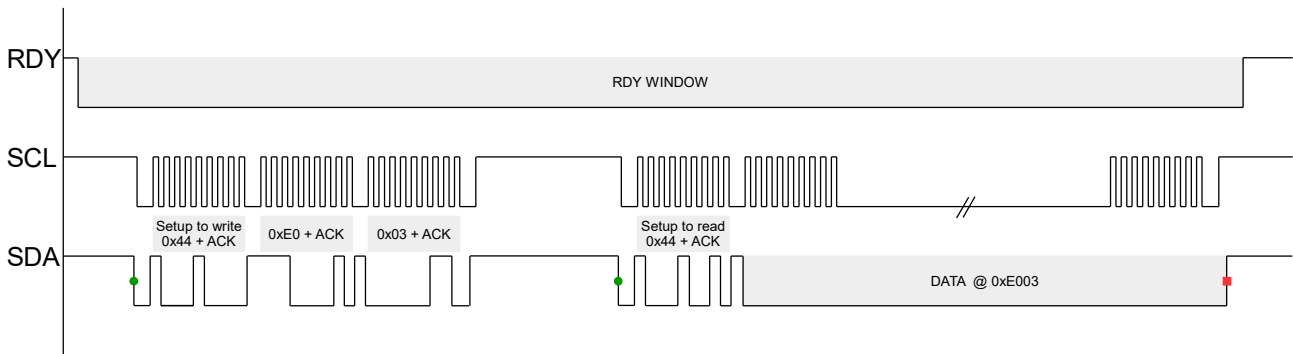


Figure 9.2: Extended 16-bit Addressing for a Specific Register

9.5 Data

The data is 16-bit words, meaning that each address obtains 2 bytes of data. For example, address 0x10 will provide two bytes, then the next two bytes read will be from address 0x11.

The 16-bit data is sent in little endian byte order (least significant byte first).

9.6 I²C Timeout

If the communication window is not serviced within the *I²C timeout* period (in milliseconds), the session is ended (RDY goes HIGH), and processing continues as normal. This allows the system to continue and keep reference values up to date even if the master is not responsive, however the corresponding data was missed/lost, and this should be avoided. The default I²C timeout period is set to 500ms and can be adjusted in register 0xDC.

9.7 Terminate Communication

A standard I²C STOP ends the current communication window.

If the stop bit disable (bit 0 register 0xDA) is set, the device will not respond to a standard I²C STOP. The communication window must be terminated using the end communications command (0xFF).

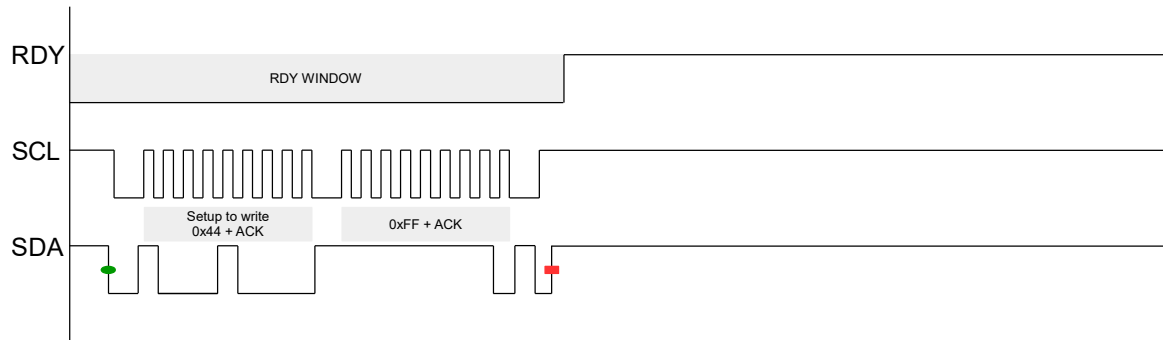


Figure 9.3: Force Stop Communication Sequence

9.8 RDY/IRQ

The communication has an open-drain active-LOW RDY signal to inform the master that updated data is available. It is optimal for the master to use this as an interrupt input and obtain the data accordingly. It is also useful to allow the master MCU to enter low-power/sleep allowing wake-up from the touch device when user presence is detected. It is recommended that the RDY be placed on an interrupt-on-pin-change input on the master.

9.9 Invalid Communications Return

The device will give an invalid communication response (0xEE) under the following conditions:

- > The host is trying to read from a memory map register that does not exist.
- > The host is trying to read from the device outside of a communication window (i.e. while RDY = high)

9.10 I²C Interface

The IQS7222C has 3 *I²C interface options*, as described in the sections below.

9.10.1 I²C Streaming

I²C Streaming mode refers to constant data reporting at the relevant power mode report rate specified in register 0xD4 (normal power), register 0xD6 (low power) and register 0xD8 (ultra low power) respectively.

9.10.2 I²C Event Mode

The device can be set up to bypass the communication window when no activity is sensed (EVENT MODE). This is usually enabled since the master does not want to be interrupted unnecessarily during every cycle if no activity occurred. The communication will resume (RDY will indicate available data) if an enabled event occurs.

9.10.3 I²C Stream in Touch Mode

Stream in touch is a hybrid I²C mode between streaming mode and event mode. The device follows event mode I²C protocol but when a touch is registered on any channel, the device enters streaming mode until the touch is released.



The hybrid I²C interface is specifically aimed at the use of sliders where data needs to be received and processed for the duration of a touch.

9.11 Event Mode Communication

Event mode can only be entered if the following requirements are met:

- > *Reset* bit must be cleared by acknowledging the device reset condition occurrence through writing *Ack Reset* bit to clear the System status flag.
- > Events must be serviced by reading from the *Events* register 0x11 to ensure all events flags are cleared otherwise continuous reporting (RDY interrupts) will persist after every conversion cycle similar to streaming mode

9.11.1 Events

Numerous events can be individually enabled to trigger communication, bit definitions can be found in Table A.3 and Table A.2:

- > Power mode change
- > Prox or touch event
- > ATI error
- > ATI active
- > ATI Event

9.11.2 Force Communication

In streaming mode, the IQS7222C I²C will provide Ready (RDY) windows at intervals specified in the power mode report rate . Ideally, communication with the IQS7222C should only be initiated in a Ready window but a communication request described in figure 9.4 below, will force a Ready window to open. In event mode Ready windows are only provided when an event is reported and a Ready window must be requested to write or read settings outside of this window. The minimum and maximum time between the communication request and the opening of a RDY window (t_{wait}), is application specific, but the average values are $0.1ms \leq t_{wait} \leq 45ms$ ⁱ.

The communication request sequence is shown in figure 9.4 below.

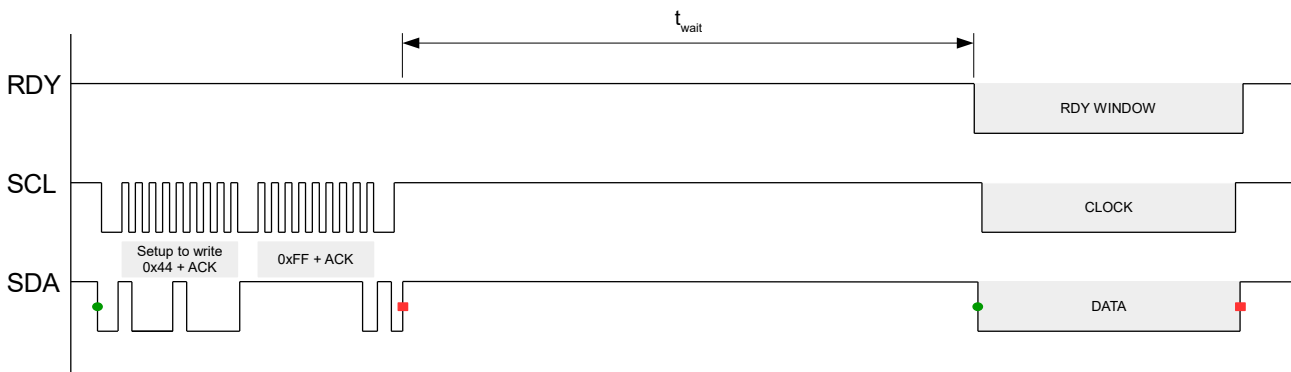


Figure 9.4: Force Communication Sequence

ⁱPlease contact Azoteq for an application specific value of t_{wait}



10 I²C Memory Map - Register Descriptions

See Appendix A for a more detailed description of registers and bit definitions

| Address | Data (16bit) | Notes |
|---------------------------------|----------------------------------|----------------|
| 0x00 - 0x09 | Version details | See Table A.1 |
| Read Only | | |
| 0x10 | System Status | See Table A.2 |
| 0x11 | Events | See Table A.3 |
| 0x12 | Prox event States | See Table A.4 |
| 0x13 | Touch event States | See Table A.5 |
| 0x14 | Slider/Wheel 0 Output | 16-bit value |
| 0x15 | Slider/Wheel 1 Output | |
| Read Only Channel Counts | | |
| 0x20 | Channel 0 Counts | 16-bit value |
| 0x21 | Channel 1 Counts | |
| 0x22 | Channel 2 Counts | |
| 0x23 | Channel 3 Counts | |
| 0x24 | Channel 4 Counts | |
| 0x25 | Channel 5 Counts | |
| 0x26 | Channel 6 Counts | |
| 0x27 | Channel 7 Counts | |
| 0x28 | Channel 8 Counts | |
| 0x29 | Channel 9 Counts | |
| Read Only Channel LTA | | |
| 0x30 | Channel 0 LTA | 16-bit value |
| 0x31 | Channel 1 LTA | |
| 0x32 | Channel 2 LTA | |
| 0x33 | Channel 3 LTA | |
| 0x34 | Channel 4 LTA | |
| 0x35 | Channel 5 LTA | |
| 0x36 | Channel 6 LTA | |
| 0x37 | Channel 7 LTA | |
| 0x38 | Channel 8 LTA | |
| 0x39 | Channel 9 LTA | |
| Read-Write Cycle Setup | | |
| 0x8000 | Cycle Setup 0 | See Table A.6 |
| 0x8001 | | See Table A.7 |
| 0x8002 | | See Table A.8 |
| 0x8100 | Cycle Setup 1 | See Table A.6 |
| 0x8101 | | See Table A.7 |
| 0x8102 | | See Table A.8 |
| 0x8200 | Cycle Setup 2 | See Table A.6 |
| 0x8201 | | See Table A.7 |
| 0x8202 | | See Table A.8 |
| 0x8300 | Cycle Setup 3 | See Table A.6 |
| 0x8301 | | See Table A.7 |
| 0x8302 | | See Table A.8 |
| 0x8400 | Cycle Setup 4 | See Table A.6 |
| 0x8401 | | See Table A.7 |
| 0x8402 | | See Table A.8 |
| 0x8500 | Global Cycle Setup | See Table A.9 |
| 0x8501 | Coarse and Fine Divider Preloads | See Table A.10 |



| | | |
|-------------------|---|----------------|
| 0x8502 | Compensation Preload | See Table A.11 |
| Read-Write | Button Setup - Thresholds, Hysteresis and Debounce | |
| 0x9000 | Button Setup 0 | See Table A.12 |
| 0x9001 | | See Table A.13 |
| 0x9002 | | See Table A.14 |
| 0x9100 | Button Setup 1 | See Table A.12 |
| 0x9101 | | See Table A.13 |
| 0x9102 | | See Table A.14 |
| 0x9200 | Button Setup 2 | See Table A.12 |
| 0x9201 | | See Table A.13 |
| 0x9202 | | See Table A.14 |
| 0x9300 | Button Setup 3 | See Table A.12 |
| 0x9301 | | See Table A.13 |
| 0x9302 | | See Table A.14 |
| 0x9400 | Button Setup 4 | See Table A.12 |
| 0x9401 | | See Table A.13 |
| 0x9402 | | See Table A.14 |
| 0x9500 | Button Setup 5 | See Table A.12 |
| 0x9501 | | See Table A.13 |
| 0x9502 | | See Table A.14 |
| 0x9600 | Button Setup 6 | See Table A.12 |
| 0x9601 | | See Table A.13 |
| 0x9602 | | See Table A.14 |
| 0x9700 | Button Setup 7 | See Table A.12 |
| 0x9701 | | See Table A.13 |
| 0x9702 | | See Table A.14 |
| 0x9800 | Button Setup 8 | See Table A.12 |
| 0x9801 | | See Table A.13 |
| 0x9802 | | See Table A.14 |
| 0x9900 | Button Setup 9 | See Table A.12 |
| 0x9901 | | See Table A.13 |
| 0x9902 | | See Table A.14 |
| Read-Write | Channel Setup- ATI Parameters, Reference Channel and Rx Select | |
| | Channel 0 | |
| 0xA000 | CRX Select and General Channel Setup | See Table A.15 |
| 0xA001 | ATI Base and Target | See Table A.17 |
| 0xA002 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA003 | ATI Compensation | See Table A.19 |
| 0xA004 | Reference Channel Settings 0 | See Table A.20 |
| 0xA005 | Reference Channel Settings 1 | See Table A.21 |
| | Channel 1 | |
| 0xA100 | CRX Select and General Channel Setup | See Table A.15 |
| 0xA101 | ATI Base and Target | See Table A.17 |
| 0xA102 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA103 | ATI Compensation | See Table A.19 |
| 0xA104 | Reference Channel Settings 0 | See Table A.20 |
| 0xA105 | Reference Channel Settings 1 | See Table A.21 |
| | Channel 2 | |
| 0xA200 | CRX Select and General Channel Setup | See Table A.15 |
| 0xA201 | ATI Base and Target | See Table A.17 |
| 0xA202 | Fine and Coarse Multipliers | See Table A.18 |



| | | |
|-----------|--------------------------------------|----------------|
| 0xA203 | ATI Compensation | See Table A.19 |
| 0xA204 | Reference Channel Settings 0 | See Table A.20 |
| 0xA205 | Reference Channel Settings 1 | See Table A.21 |
| Channel 3 | | |
| 0xA300 | CRX Select and General Channel Setup | See Table A.15 |
| 0xA301 | ATI Base and Target | See Table A.17 |
| 0xA302 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA303 | ATI Compensation | See Table A.19 |
| 0xA304 | Reference Channel Settings 0 | See Table A.20 |
| 0xA305 | Reference Channel Settings 1 | See Table A.21 |
| Channel 4 | | |
| 0xA400 | CRX Select and General Channel Setup | See Table A.15 |
| 0xA401 | ATI Base and Target | See Table A.17 |
| 0xA402 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA403 | ATI Compensation | See Table A.19 |
| 0xA404 | Reference Channel Settings 0 | See Table A.20 |
| 0xA405 | Reference Channel Settings 1 | See Table A.21 |
| Channel 5 | | |
| 0xA500 | CRX Select and General Channel Setup | See Table A.16 |
| 0xA501 | ATI Base and Target | See Table A.17 |
| 0xA502 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA503 | ATI Compensation | See Table A.19 |
| 0xA504 | Reference Channel Settings 0 | See Table A.20 |
| 0xA505 | Reference Channel Settings 1 | See Table A.21 |
| Channel 6 | | |
| 0xA600 | CRX Select and General Channel Setup | See Table A.16 |
| 0xA601 | ATI Base and Target | See Table A.17 |
| 0xA602 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA603 | ATI Compensation | See Table A.19 |
| 0xA604 | Reference Channel Settings 0 | See Table A.20 |
| 0xA605 | Reference Channel Settings 1 | See Table A.21 |
| Channel 7 | | |
| 0xA700 | CRX Select and General Channel Setup | See Table A.16 |
| 0xA701 | ATI Base and Target | See Table A.17 |
| 0xA703 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA704 | ATI Compensation | See Table A.19 |
| 0xA704 | Reference Channel Settings 0 | See Table A.20 |
| 0xA705 | Reference Channel Settings 1 | See Table A.21 |
| Channel 8 | | |
| 0xA800 | CRX Select and General Channel Setup | See Table A.16 |
| 0xA801 | ATI Base and Target | See Table A.17 |
| 0xA802 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA803 | ATI Compensation | See Table A.19 |
| 0xA804 | Reference Channel Settings 0 | See Table A.20 |
| 0xA805 | Reference Channel Settings 1 | See Table A.21 |
| Channel 9 | | |
| 0xA900 | CRX Select and General Channel Setup | See Table A.16 |
| 0xA901 | ATI Base and Target | See Table A.17 |
| 0xA902 | Fine and Coarse Multipliers | See Table A.18 |
| 0xA903 | ATI Compensation | See Table A.19 |
| 0xA904 | Reference Channel Settings 0 | See Table A.20 |



| | | |
|-------------------|--|--------------------------------------|
| 0xA905 | Reference Channel Settings 1 | See Table A.21 |
| Read-Write | Filter Betas | |
| 0xAA00 | Filter Beta | See Table A.22 |
| 0xAA01 | Fast Filter Beta | See Table A.23 |
| Read-Write | Slider 0 Setup | |
| 0xB000 | Slider 0 General Setup | See Table A.24 |
| 0xB001 | Calibration and Bottom Speed | See Table A.25 |
| 0xB002 | Top Speed | 16-bit value |
| 0xB003 | Resolution | |
| 0xB004 | Enable Mask | See Table A.26 |
| 0xB005 | Enable Status Link | See Table A.27 |
| 0xB006 | Delta link 0 | See Table A.28 |
| 0xB007 | Delta Link 1 | See Table A.28 |
| 0xB008 | Delta Link 2 | See Table A.28 |
| 0xB009 | Delta Link 3 | See Table A.28 |
| Read-Write | Slider 1 Setup | |
| 0xB100 | Slider 1 General Setup | See Table A.24 |
| 0xB101 | Calibration and Bottom Speed | See Table A.25 |
| 0xB102 | Top Speed | 16-bit value |
| 0xB103 | Resolution | |
| 0xB104 | Enable Mask | See Table A.26 |
| 0xB105 | Enable Status Link | See Table A.27 |
| 0xB106 | Delta link 0 | See Table A.28 |
| 0xB107 | Delta Link 1 | See Table A.28 |
| 0xB108 | Delta Link 2 | See Table A.28 |
| 0xB109 | Delta Link 3 | See Table A.28 |
| Read-Write | GPIO Settings | |
| 0xC000 | Output 0 Enable and Configuration Settings | See Table A.29 |
| 0xC001 | Output 0 Mask | See Table A.30 |
| 0xC002 | Output 0 Enable Status Link | See Table A.31 |
| 0xC100 | Output 1 Enable and Configuration Settings | See Table A.29 |
| 0xC101 | Output 1 Mask | See Table A.30 |
| 0xC102 | Output 1 Enable Status Link | See Table A.31 |
| 0xC200 | Output 2 Enable and Configuration Settings | See Table A.29 |
| 0xC201 | Output 2 Mask | See Table A.30 |
| 0xC202 | Output 2 Enable Status Link | See Table A.31 |
| Read-Write | PMU and System Settings | |
| 0xD0 | Control settings | See Table A.32 |
| 0xD1 | ATI Error Timeout | 16-bit value * 0.5 (s) |
| 0xD2 | ATI Report Rate | 16-bit value (ms) |
| 0xD3 | Normal Power Mode Timeout | 16-bit value (ms) |
| 0xD4 | Normal Power Mode Report Rate | 16-bit value (ms) Range: 0 - 3000 |
| 0xD5 | Low Power Mode Timeout | 16-bit value (ms) |
| 0xD6 | Low Power Mode Report Rate | 16-bit value (ms) Range: 0 - 3000 |
| 0xD7 | Normal Power Update rate in Ultra-low Power Mode | 16-bit value (ms) |
| 0xD8 | Ultra-low Power Mode Report Rate | 16-bit value (ms) Range: 0 - 3000 |
| 0xD9 | Event Enable | See Table A.33 |
| 0xDA | I ² C Communication | See Table A.34 |



| | | |
|------|-----------------------|----------------|
| 0xDB | GPIO Override | See Table A.35 |
| 0xDC | Communication Timeout | See Table A.36 |



11 Applications, Implementation and Layout

11.1 Layout Fundamentals

NOTE

Information in the following Applications section is not part of the Azoteq component specification, and Azoteq does not warrant its accuracy or completeness. Azoteq's customers are responsible for determining suitability of components for their purposes. Customers should validate and test their design implementation to confirm system functionality.

11.1.1 Power Supply Decoupling

Azoteq recommends connecting a combination of a 2.2- μ F plus a 100-pF low-ESR ceramic decoupling capacitor to the VDD and VSS pins. Higher-value capacitors may be used but can impact supply rail ramp-up time. Decoupling capacitors must be placed as close as possible to the pins that they decouple (within a few millimeters).

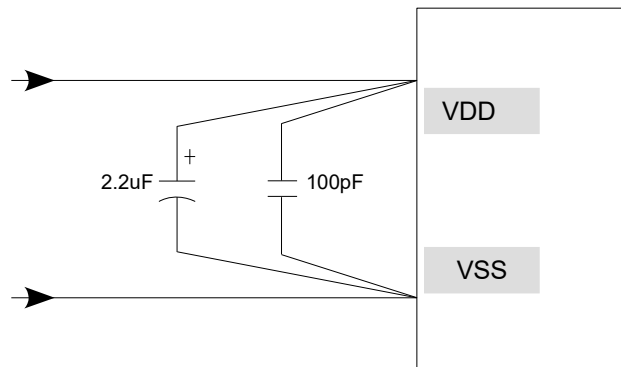


Figure 11.1: Recommended Power Supply Decoupling

11.1.2 Transient Signal Management

During power up, power down, and device operation, VDD must not exceed the absolute maximum ratings. Exceeding the specified limits may cause malfunction of the device.

11.1.3 ProxFusion® Peripheral

This section provides a brief introduction to the ProxFusion® technology with examples of PCB layout and performance from a design kit. Please contact Azoteq for more details on design variables not covered here.

11.1.4 VREG

The VREG pin requires a 2.2- μ F capacitor to regulate the LDO internal to the device. This capacitor must be placed as close as possible to the microcontroller. The figure below shows an example layout where the capacitor is placed close to the IC.

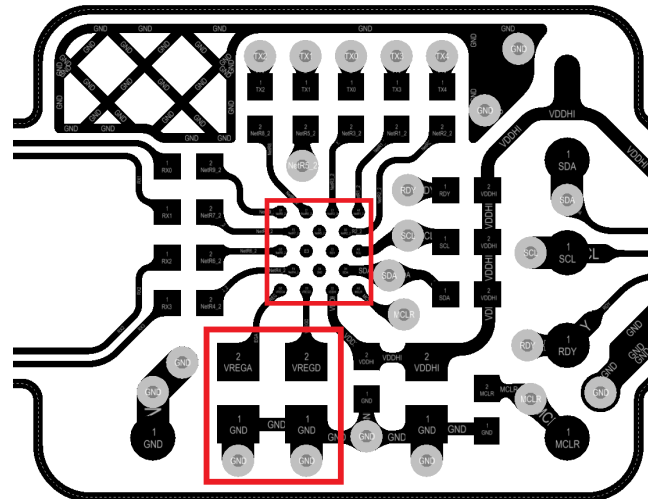


Figure 11.2: VREG Capacitor Placement Close to IC

11.1.5 ESD Protection

Typically, the laminate overlay provides several kilovolts of breakdown isolation to protect the circuit from ESD strikes. More ESD protection can be added with a series resistor placed on each channel used. A value of $470\ \Omega$ is recommended.

11.1.6 Self-capacitance Electrode Design

Self-capacitance electrodes are characterized by having only one sensing pin from the IC that both excites and measures the capacitance. The capacitance being measured is between the electrode and circuit ground, so any capacitance local to the PCB or outside of the PCB (a touch event) influences the measurement.

For PCB layout design it is important to minimize local parasitic capacitances while shielding (with circuit GND) the self-capacitance traces against mechanical changes, induced noise and temperature effects of the board material. Minimize the local parasitic capacitances in order to maximize the effect of external capacitances (proximity and touch effects). To minimize parasitic effects on the PCB, the ground pour on the bottom layer is hatched and there is no pour directly below the electrode: 1.27mm spacing between the electrode and ground fill.



12 Ordering Information

12.1 Ordering Code

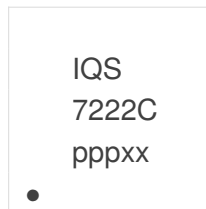
IQS7222C zzz ppb

| | | | | |
|-------------------------------|----------|---|----------|---|
| IC NAME | IQS7222C | = | IQS7222C | |
| | | | 001 | Reserved |
| | | | 101 | 8 button self capacitance startup, configurable via I ² C. |
| POWER-ON CONFIGURATION | zzz | = | | |
| | | | 102 | 8 button self capacitance startup, configurable via I ² C. I ² C address = 0x45 |
| PACKAGE TYPE | pp | = | CS | WLCSP-18 package |
| | | | QN | QFN-20 package |
| BULK PACKAGING | b | = | R | WLCSP-18 Reel (3000pcs/reel) QFN-20 Reel (2000pcs/reel) |

Figure 12.1: Order Code Description

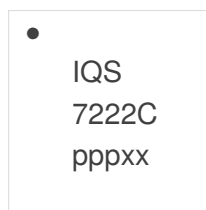
12.2 Top Marking

12.2.1 WLCSP18 Package



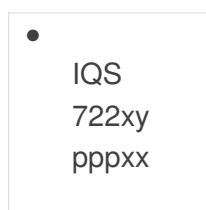
Product Name
ppp = product code
xx = batchcode

12.2.2 QFN20 Package Marking Option 1



Product Name
ppp = product code
xx = batchcode

12.2.3 QFN20 Package Marking Option 2



Product Name
ppp = product code
xx = batchcode



13 Package Specification

13.1 Package Outline Description - QFN20

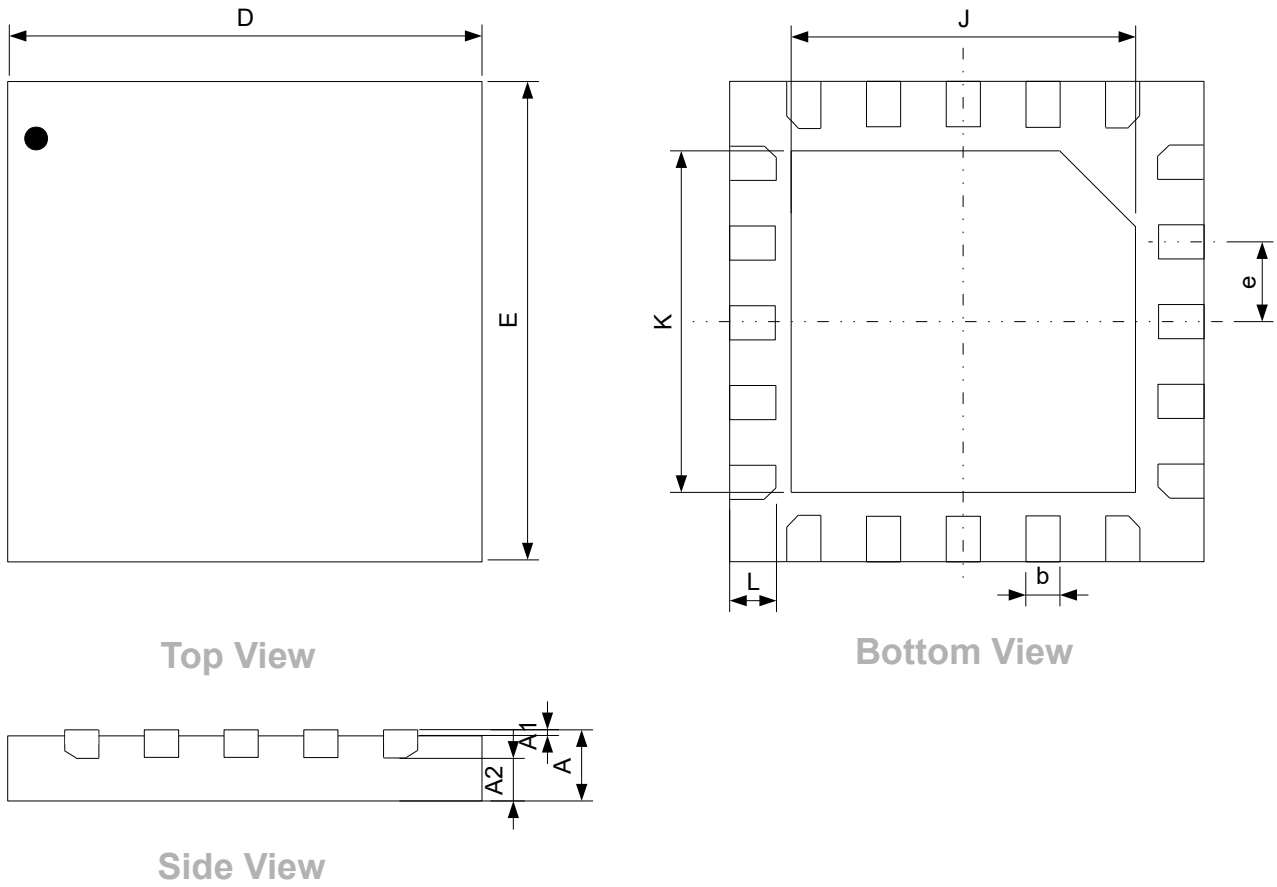


Figure 13.1: QFN (3x3)-20 Package Outline Visual Description

Table 13.1: QFN (3x3)-20 Package Outline Visual Description

| Dimension | [mm] | Dimension | [mm] |
|-----------|------------|-----------|----------|
| A | 0.5±0.1 | E | 3 |
| A1 | 0.035±0.05 | e | 0.4 |
| A2 | 0.3 | J | 1.7±0.1 |
| A3 | 0.203 | K | 1.7±0.1 |
| b | 0.2±0.05 | L | 0.4±0.05 |
| D | 3 | | |



13.2 Package Outline Description - WLCSP18

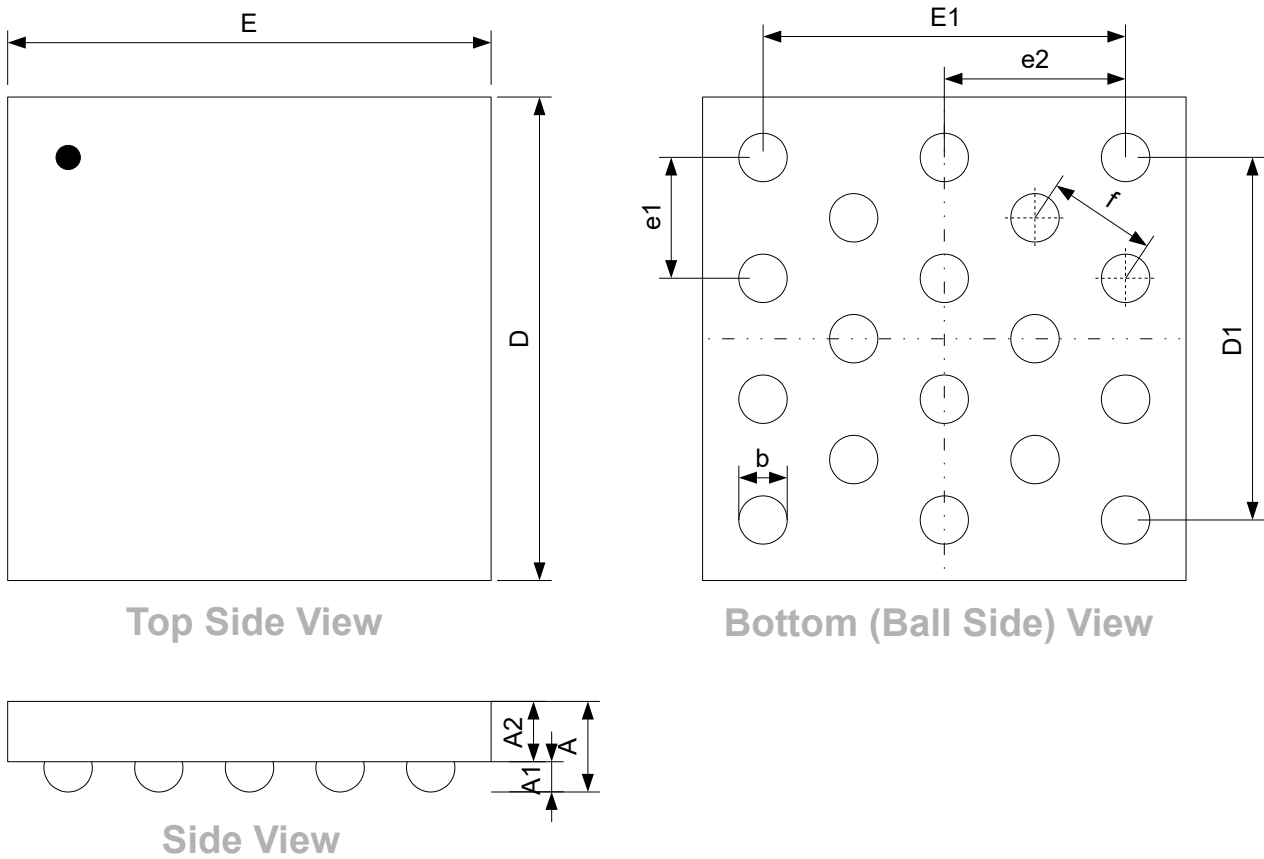
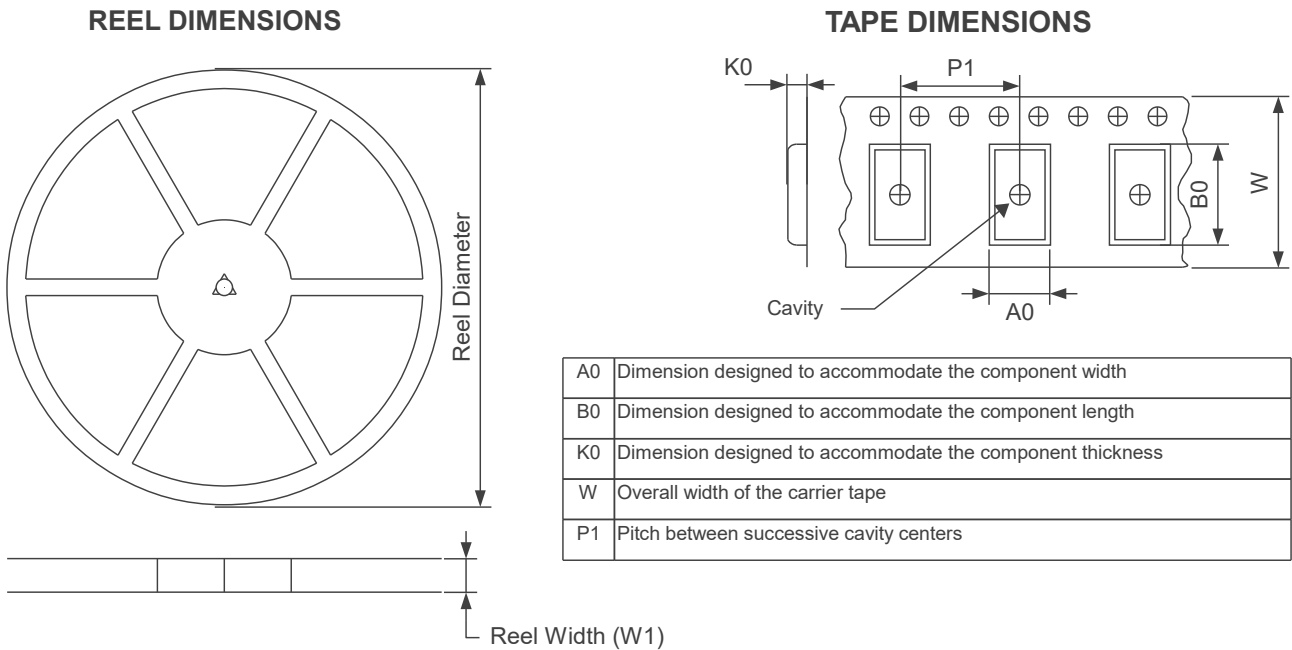


Figure 13.2: WLCSP (1.62x1.62) - 18 Package Outline Visual Description

Table 13.2: WLCSP (1.62x1.62) - 18 Package Outline Visual Description

| Dimension | [mm] | Dimension | [mm] |
|-----------|-------------|-----------|-------------|
| A | 0.525±0.05 | E | 1.620±0.015 |
| A1 | 0.2±0.02 | E1 | 1.2 |
| A2 | 0.3±0.025 | e1 | 0.4 |
| b | 0.260±0.039 | e2 | 0.6 |
| D | 1.620±0.015 | f | 0.36 |
| D1 | 1.2 | | |

13.3 Tape and Reel Specifications



QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE

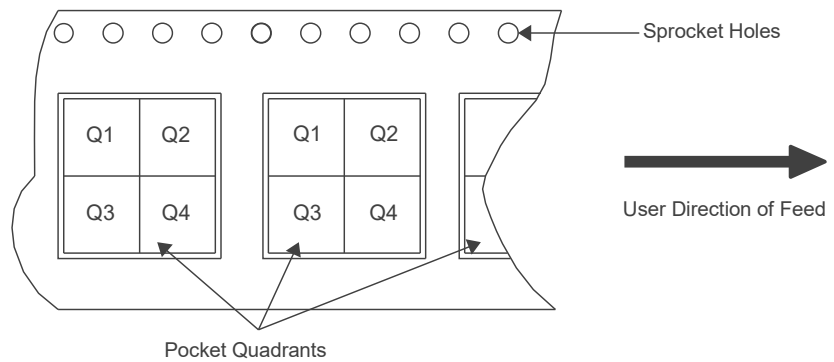


Figure 13.3: Tape and Reel Specification

Table 13.3: Tape and reel Specifications

| Package Type | Pins | Reel Diameter (mm) | Reel Width (mm) | A0 (mm) | B0 (mm) | K0 (mm) | P1 (mm) | W (mm) | Pin1 Quadrant |
|--------------|------|--------------------|-----------------|---------|---------|---------|---------|--------|---------------|
| QFN20 | 20 | 180 | 12.4 | 3.3 | 3.3 | 0.8 | 8 | 12 | Q2 |
| WLCSP18 | 18 | 179 | 8.4 | 1.78 | 1.78 | 0.69 | 4 | 8 | Q1 |



13.4 Moisture Sensitivity Levels

| Package | MSL |
|---------|-----|
| QFN20 | 1 |
| WLCSP18 | 1 |

13.5 Reflow Specifications

Contact Azoteq



A Memory Map Descriptions

Table A.1: Version Information

Register: 0x00 - 0x09

| Address | Category | Name | Value | | |
|-------------|----------|----------------|------------------------|---|-----------------|
| 0x00 | Reserved | Product Number | 863 | | |
| 0x01 | | Major Version | 1 (for order code 001) | 2 | 2 |
| 0x02 | | Minor Version | 13 | 6 | 23 ⁱ |
| 0x03 | | Reserved | | | |
| 0x04 | | Reserved | | | |
| 0x05 - 0x09 | Reserved | | | | |

Table A.2: System Status

Register: 0x10

| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
|----------|-------|-------|-------|-------|-------|------|------|-------------|------------|------------|-------|------|-----------|------------|------|
| Reserved | | | | | | | | Global Halt | NP up-date | Power mode | Reset | Res | ATI Error | ATI Active | |

- > **Bit 7: Global Halt**
 - 0: Global Halt not active
 - 1: Global Halt active
- > **Bit 6: NP Update**
 - 0: No Normal Power Update occurred
 - 1: Normal Power update occurred
- > **Bit 4-5: Power Mode**
 - 00: Normal power mode
 - 01: Low power mode
 - 10: Ultra-low power mode
- > **Bit 3: Device Reset**
 - 0: No reset occurred
 - 1: Reset occurred
- > **Bit 1: ATI Error**
 - 0: No ATI error occurred
 - 1: ATI error occurred
- > **Bit 0: ATI Active**
 - 0: ATI not active
 - 1: ATI active

Table A.3: Events

Register: 0x11

| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
|----------|-------|-------------|-----------|----------|-------|------|------|------|------|------|------|------|------|-------------|------------|
| Reserved | | Power Event | ATI Event | Reserved | | | | | | | | | | Touch Event | Prox Event |

- > **Bit 13: Power Event**
 - 0: No Power Event occurred
 - 1: Power Event occurred
- > **Bit 12: ATI Event**
 - 0: No ATI Event occurred
 - 1: ATI Event occurred
- > **Bit 1: Touch Event**
 - 0: No Touch Event occurred
 - 1: Touch Event occurred
- > **Bit 0: Prox Event**
 - 0: No Prox Event occurred
 - 1: Prox Event occurred

ⁱPlease refer to PCN-PR560-IQS7222C Product Change note v1.0



Table A.4: Proximity Event States

| Register: 0x12 | | | | | | | | | | | | | | | |
|----------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| | | | | | | CH9 | CH8 | CH7 | CH6 | CH5 | CH4 | CH3 | CH2 | CH1 | CH0 |

- > **Bit 0-10: Channel Prox Event**
 - 0: No prox event occurred on channel
 - 1: Prox event occurred on channel

Table A.5: Touch Event States

| Register: 0x13 | | | | | | | | | | | | | | | |
|----------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| | | | | | | CH9 | CH8 | CH7 | CH6 | CH5 | CH4 | CH3 | CH2 | CH1 | CH0 |

- > **Bit 0-10: Channel Touch Event**
 - 0: No touch event occurred on channel
 - 1: Touch event occurred on channel

Table A.6: Cycle Setup 0

| Register: 0x8000, 0x8100, 0x8200, 0x8300, 0x8400 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|-------------------------------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Conversion Frequency Period | | | | | | | | Conversion Frequency Fraction | | | | | | | |

- > **Bit 8-15: Conversion Period**
 - $\frac{128}{\text{FrequencyFraction}} - 2$
 - Range: 0 - 127
- > **Bit 0-7: Frequency Fraction**
 - $256 * \frac{f_{\text{conv}}}{f_{\text{clk}}}$
 - Range: 0 - 255
- > **Note:** if Frequency fraction is fixed at 127, the following values of the conversion period will result in the corresponding charge transfer frequencies:
 - 1: 2MHz
 - 5: 1MHzⁱⁱ
 - 12: 500kHz
 - 17: 350kHz
 - 26: 250kHz
 - 53: 125kHz

Table A.7: Cycle Setup 1

| Register: 0x8001, 0x8101, 0x8201, 0x8301, 0x8401 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|------|-------------------|-------------------|--------------|--------------|----------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| CTX8 | CTX7 | CTX6 | CTX5 | CTX4 | CTX3 | CTX2 | CTX1 | CTX0 | Inactive Rx - GND | Dead time enabled | FOSC TX Freq | Vbias enable | PXS Mode | | |

- > **Bit 15: Tx8**
 - 0: Tx8 disabled
 - 1: Tx8 enabled
- > **Bit 14: Tx7**
 - 0: Tx7 disabled
 - 1: Tx7 enabled
- > **Bit 13: Tx6**
 - 0: Tx6 disabled
 - 1: Tx6 enabled
- > **Bit 12: Tx5**
 - 0: Tx5 disabled
 - 1: Tx5 enabled
- > **Bit 11: Tx4**

ⁱⁱPlease note: The maximum charge transfer frequency for projected capacitance mode (refer to table A.7) is 1MHz



- 0: Tx4 disabled
- 1: Tx4 enabled
- > Bit 10: **Tx3**
 - 0: Tx3 disabled
 - 1: Tx3 enabled
- > Bit 9: **Tx2**
 - 0: Tx2 disabled
 - 1: Tx2 enabled
- > Bit 8: **Tx1**
 - 0: Tx1 disabled
 - 1: Tx1 enabled
- > Bit 7: **Tx0**
 - 0: Tx0 disabled
 - 1: Tx0 enabled
- > Bit 6: **Inactive Rx GND**
 - 0: Inactive Rx floating
 - 1: Inactive Rx Grounded
- > Bit 5: **Dead Time Enabled**
 - 0: Deadtime disabled
 - 1: Deadtime enabled
- > Bit 4: **TX FOSC Frequency**
 - 0: Disabled
 - 1: Enabled
- > Bit 3: **Vbias Enabled**
 - 0: Vbias disabled
 - 1: Vbias enabled
- > Bit 0-2: **PXS Mode**
 - 000: None
 - 001: Self-capacitive
 - 010: Projected capacitanceⁱⁱⁱ
 - 011: Mutual inductance

Table A.8: Cycle Setup 2

Register: 0x8002, 0x8102, 0x8202, 0x8302, 0x8402

| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
|----------|-------|-------|-------|-------|--------------------------|--------------------------|------|-------------------------|------|------|------|------------------------|------|------|------|
| Reserved | | | | | Current Reference Enable | Current Reference Output | | Current Reference Level | | | | Current Reference Trim | | | |

- > Bit 10: **Current Reference Enable**
 - 0: Disable current reference
 - 1: Enable current reference
- > Bit 8-9: **Current Reference Output**
 - 00: Disabled
 - 10: Self-inductance to pads
- > Bit 4-7: **Current Reference Level**
 - 4 bit value to scale current output
 - Higher values will result in a higher output current
- > Bit 0-3: **Current Reference Trim**
 - 4 bit value to adjust current supply output
 - Higher values will result in a higher output current

Table A.9: Global Cycle Setup

Register: 0x8500

| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
|--------------|----------------|-------|----------|-------|-------|------|------|------|------|------|------|-----------|------|----------|------|
| RF Filter EN | Maximum counts | | Reserved | | | | | 1 | 1 | 00 | | Auto Mode | | Reserved | |

ⁱⁱⁱPlease note that the maximum allowed charge transfer frequency (see table A.6) for projected capacitance mode is 1MHz i.e frequency period ≥ 5



- > **Bit 15: RF Filter Enable**
 - 0: RF Filter disabled
 - 1: RF Filter enabled
- > **Bit 13-14: Maximum counts**
 - 00: 1023
 - 01: 2047
 - 10: 4095
 - 11: 16384
- > **Bit 2-3: Auto Mode**
 - Number of conversions created before each interrupt is generated
 - 00: 4
 - 01: 8
 - 10: 16
 - 11: 32

Table A.10: Coarse and Fine Multipliers Preload

| Register: 0x8501 | | | | | | | | | | | | | | | |
|------------------|-------|----------------------|-------|-------|-------|------|----------|------|------|------|------|------------------------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | Fine Divider Preload | | | | | Reserved | | | | | Coarse Divider Preload | | | |

- > **Bit 0-4: Coarse Divider Preload**
 - 5-bit coarse divider preload value
- > **Bit 9-13: Fine Divider Preload**
 - 5-bit fine divider preload value

Table A.11: ATI Compensation Preload

| Register: 0x8502 | | | | | | | | | | | | | | | |
|------------------|-------|-------|-------|-------|-------|--------------------------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | ATI Compensation Preload | | | | | | | | | |

- > **Bit 0-9: ATI Compensation Preload**
 - 10-bit preload value

Table A.12: Button Setup 0

| Register: 0x9000, 0x9100, 0x9200, 0x9300, 0x9400, 0x9500, 0x9600, 0x9700, 0x9800, 0x9900 | | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|-----------|---------------------|------|------|------|------|------|------|--|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | |
| Exit | | | | Enter | | | | Res Set 0 | Proximity Threshold | | | | | | | |

- > **Bit 12-15: Exit Debounce Value**
 - 0000: Debounce disabled
 - 4-bit value
- > **Bit 8-11: Enter Debounce Value**
 - 0000: Debounce disabled
 - 4-bit value
- > **Bit 0-6: Proximity Threshold**
 - 7-bit value

Table A.13: Button Setup 1

| Register: 0x9001, 0x9101, 0x9201, 0x9301, 0x9401, 0x9501, 0x9601, 0x9701, 0x9801, 0x9901 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|-----------------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Touch Hysteresis | | | | | | | | Touch Threshold | | | | | | | |

- > **Bit 8-15: Touch Hysteresis**
 - Touch hysteresis value determines the release threshold. Release threshold can be determined as follows:
 - $\frac{LTA * \text{Threshold bit value}}{2^8} - \frac{\text{Threshold bit value} * \text{Hysteresis bit value} * LTA}{2^{16}}$
- > **Bit 0-7: Touch Threshold**
 - $\frac{LTA}{256} * 8\text{bit value}$



Table A.14: Button Setup 2

| | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|--------------------|------|------|------|------|------|------|------|
| Register: 0x9002, 0x9101, 0x9202, 0x9302, 0x9402, 0x9502, 0x9602, 0x9702, 0x9802, 0x9902 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Touch Event Timeout | | | | | | | | Prox Event Timeout | | | | | | | |

- > **Bit 8-15: Touch Event Timeout**
 - 8-bit value * 500ms
 - 0: Never timeout (recommended for use with follower and reference channels)
- > **Bit 0-7: Prox Event Timeout**
 - 8-bit value * 500ms
 - 0: Never timeout (recommended for use with follower and reference channels)

Table A.15: CRX Select and General Channel Setup(CH0-CH4)

| | | | | | | | | | | | | | | | |
|--|----------|-------------|--------|-------|---------|------|------|------|------|---------|-----------|------------------|------|------|------|
| Register: 0xA000, 0xA100, 0xA200, 0xA300, 0xA400 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Mode | ATI Band | Global halt | Invert | Dual | Enabled | CRX3 | CRX2 | CRX1 | CRX0 | Cs 80pF | Vref 0.5V | Proj Bias Select | | | |

- > **Bit 14-15: Mode**
 - 00: Independent
 - 01: Reference
 - 10: Follower
- > **Bit 12-13: ATI band**
 - 00: 1/16 * Target
 - 01: 1/8 * Target
 - 10: 1/4 * Target
 - 11: 1/2 * Target
- > **Bit 11: Global halt**
 - If enabled, the LTA on the channel will halt when any other channel with global halt enabled, is in a prox/touch state. The function is aimed at slider/ wheel applications
 - 0: Halt disabled
 - 1: Halt enabled
- > **Bit 10: Invert Direction**
 - If this bit is enabled, the direction in which a touch will be triggered, is inverted. Bit must be enabled for mutual capacitive mode
 - 0: Invert direction disabled
 - 1: Invert direction enabled
- > **Bit 9: Bi-directional**
 - 0: Bi-directional sensing disabled
 - 1: Bi-directional sensing enabled
- > **Bit 8: Channel Enabled**
 - 0: Channel disabled
 - 1: Channel enabled
- > **Bit 7: CRx3**
 - 0: CRx3 disabled
 - 1: CRx3 enabled
- > **Bit 6: CRx2**
 - 0: CRx2 disabled
 - 1: CRx2 enabled
- > **Bit 5: CRx1**
 - 0: CRx1 disabled
 - 1: CRx1 enabled
- > **Bit 4: CRx0**
 - 0: CRx0 disabled
 - 1: CRx0 enabled
- > **Bit 3: Cs 80pF**
 - 0: 40pF
 - 1: 80pF
- > **Bit 2: Vref 0.5V**
 - Decrease internal sampling capacitor size
 - 0: Vref 0.5V disabled - C_s = Value chosen in Cs 80pF bit (40pF/80pF)
 - 1: Vref 0.5V enabled - C_s = Half of the value chosen in Cs 80pF bit (40pF/80pF)



> Bit 0-1: **Projected Bias Select**

- 00: 2μA
- 01: 5μA
- 10: 7μA
- 11: 10μA

Table A.16: CRX Select and General Channel Setup(CH5-CH9)

| Register: 0xA500, 0xA600, 0xA700, 0xA800, 0xA900 | | | | | | | | | | | | | | | |
|--|----------|-------|-------------|--------|-------|---------|------|------|------|------|---------|-----------|------------------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Mode | ATI Band | | Global halt | Invert | Dual | Enabled | CRX7 | CRX6 | CRX5 | CRX4 | Cs 80pF | Vref 0.5V | Proj Bias Select | | |

> Bit 14-15: **Mode**

- 00: Independent
- 01: Reference
- 10: Follower

> Bit 12-13: **ATI band**

- 00: 1/16 * Target
- 01: 1/8 * Target
- 10: 1/4 * Target
- 11: 1/2 * Target

> Bit 11: **Global halt**

- If enabled, the LTA on the channel will halt when any other channel with global halt enabled, is in a prox/touch state. The function is aimed at slider/ wheel applications
- 0: Halt disabled
- 1: Halt enabled

> Bit 10: **Invert Direction**

- If this bit is enabled, the direction in which a touch will be triggered, is inverted. Bit must be enabled for mutual capacitive mode
- 0: Invert direction disabled
- 1: Invert direction enabled

> Bit 9: **Bi-directional**

- 0: Bi-directional sensing disabled
- 1: Bi-directional sensing enabled

> Bit 8: **Channel Enabled**

- 0: Channel disabled
- 1: Channel enabled

> Bit 7: **CRx7**

- 0: CRx7 disabled
- 1: CRx7 enabled

> Bit 6: **CRx6**

- 0: CRx6 disabled
- 1: CRx6 enabled

> Bit 5: **CRx5**

- 0: CRx5 disabled
- 1: CRx5 enabled

> Bit 4: **CRx4**

- 0: CRx4 disabled
- 1: CRx4 enabled

> Bit 3: **Cs 80pF**

- 0: 40pF
- 1: 80pF

> Bit 2: **Vref 0.5V**

- Decrease internal sampling capacitor size
- 0: Vref 0.5V disabled - C_s = Value chosen in Cs 80pF bit (40pF/80pF)
- 1: Vref 0.5V enabled - C_s = Half of the value chosen in Cs 80pF bit (40pF/80pF)

> Bit 0-1: **Projected Bias Select**

- 00: 2μA
- 01: 5μA
- 10: 7μA
- 11: 10μA



Table A.17: ATI Base and Target

| Register: 0xA001, 0xA101, 0xA201, 0xA301, 0xA401, 0xA501, 0xA601, 0xA701, 0xA801, 0xA901 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|----------|------|------|------|------|----------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| ATI Target | | | | | | ATI Base | | | | | ATI Mode | | | | |

- > **Bit 8-15: ATI Target**
 - 8-bit value * 8
- > **Bit 3-7: ATI Base**
 - 5-bit value * 16
- > **Bit 0-2: ATI Mode**
 - 000: ATI Disabled
 - 001: Compensation only
 - 010: ATI from compensation divider
 - 011: ATI from fine fractional divider
 - 100: ATI from coarse fractional divider
 - 101: Full ATI

Table A.18: Fine and Coarse Multipliers

| Register: 0xA002, 0xA102, 0xA202, 0xA302, 0xA402, 0xA502, 0xA602, 0xA702, 0xA802, 0xA902 | | | | | | | | | | | | | | | |
|--|-------|-------------------------|-------|-------|-------|------|------------------------------|------|------|------|------|---------------------------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | Fine Fractional Divider | | | | | Coarse Fractional Multiplier | | | | | Coarse Fractional Divider | | | |

- > **Bit 9-13: Fine Fractional Divider**
 - 5-bit value
- > **Bit 5-8: Coarse Fractional Multiplier**
 - 4-bit value
- > **Bit 0-4: Coarse Fractional Divider**
 - 5-bit value

Table A.19: ATI Compensation

| Register: 0xA003, 0xA103, 0xA203, 0xA303, 0xA403, 0xA503, 0xA603, 0xA703, 0xA803, 0xA903 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------------------------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Compensation Divider | | | | | Res | | Compensation Selection | | | | | | | | |

- > **Bit 11-15: Compensation Divider**
 - 5-bit value
- > **Bit 0-9: Compensation Selection**
 - 10-bit value

Table A.20: Reference Channel Settings 0

| Register: 0xA004, 0xA104, 0xA204, 0xA304, 0xA404, 0xA504, 0xA604, 0xA704, 0xA804, 0xA904 | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Follower Mask Link Ptr/ Reference Sensor Ptr | | | | | | | | | | | | | | | |

- > Please note that the register value is used for either Follower Mask Link Ptr or Reference Sensor Ptr based on the mode selected in table A.15 / A.16, bit 14-15
- > **Follower Mask Link Ptr - Mode = Reference**
 - 0x694 (decimal = 1684): Prox
 - 0x696 (decimal = 1686): Touch
- > **Reference Sensor Ptr - Mode = Follower**
 - 0x000 (decimal = 0): None
 - 0x418 (decimal = 1048): Channel 0
 - 0x442 (decimal = 1090): Channel 1
 - 0x46C (decimal = 1132): Channel 2
 - 0x496 (decimal = 1174): Channel 3
 - 0x4C0 (decimal = 1216): Channel 4
 - 0x4EA (decimal = 1258): Channel 5
 - 0x514 (decimal = 1300): Channel 6
 - 0x53E (decimal = 1342): Channel 7
 - 0x568 (decimal = 1384): Channel 8



- 0x592 (decimal = 1426): Channel 9

Table A.21: Reference Channel Settings 1

| | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Register: 0xA005, 0xA105, 0xA205, 0xA305, 0xA405, 0xA505, 0xA605, 0xA705, 0xA805, 0xA905 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Follower Mask/ Reference Sensor Weight | | | | | | | | | | | | | | | |

- > Please note that the register value is used for either Follower Mask or Reference Weight based on the mode selected in table A.15 / A.16, bit 14-15
- > **Follower Mask** (used to enable current sensor as a reference channel for the selected channel) - Mode = Reference
 - 0: Disabled
 - 1: Channel enabled as reference for Channel 0
 - 2: Channel enabled as reference for Channel 1 enabled
 - 4: Channel enabled as reference for Channel 2 enabled
 - 8: Channel enabled as reference for Channel 3 enabled
 - 16: Channel enabled as reference for Channel 4 enabled
 - 32: Channel enabled as reference for Channel 5 enabled
 - 64: Channel enabled as reference for Channel 6 enabled
 - 128: Channel enabled as reference for Channel 7 enabled
 - 256: Channel enabled as reference for Channel 8 enabled
 - 512: Channel enabled as reference for Channel 9 enabled
- > **Reference Weight** - Mode = Follower
 - 16-bit decimal value/256

Table A.22: Filter Betas

| | | | | | | | | | | | | | | | |
|--------------------|-------|-------|-------|-----------------------|-------|------|------|-----------------------|------|------|------|--------------------------|------|------|------|
| Register: 0xAA00 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| LTA Low Power Beta | | | | LTA Normal Power Beta | | | | Counts Low Power Beta | | | | Counts Normal Power Beta | | | |

- > Bit 12-15: **LTA Low Power Beta Filter Value**
 - 4-bit value
- > Bit 8-11: **LTA Normal Power Beta Filter Value**
 - 4-bit value
- > Bit 4-7: **Counts Low Power Beta Filter Value**
 - 4-bit value
- > Bit 0-3: **Counts Normal Power Beta Filter Value**
 - 4-bit value

Table A.23: Fast Filter Betas

| | | | | | | | | | | | | | | | |
|------------------|-------|-------|-------|-------|-------|------|------|-------------------------|------|------|------|----------------------------|------|------|------|
| Register: 0xAA01 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | | | LTA Low Power Fast Beta | | | | LTA Normal Power Fast Beta | | | |

- > Bit 4-7: **LTA Low Power Fast Beta Filter Value**
 - 4-bit value
- > Bit 0-3: **LTA Normal Power Fast Beta Filter Value**
 - 4-bit value

Table A.24: Slider/Wheel Setup 0

| | | | | | | | | | | | | | | | | |
|--------------------------|-------|-------|-------|-------|-------|------|------|---------------|------------------|------|------|--------------|----------------|------|------|--|
| Register: 0xB000, 0xB100 | | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | |
| Lower Calibration | | | | | | | | Static Filter | Slow/Static Beta | | | Wheel Enable | Total Channels | | | |

- > Bit 8-15: **Lower Calibration**
 - 8-bit value
- > Bit 7: **Static Filter**
 - 0: Static filter disabled



- 1: Static filter enabled
- > Bit 4-6: **Slow/Static Beta**
 - 3-bit value
- > Bit 3: **Wheel Enable**
 - 0: Wheel disabled
 - 1: Wheel enabled
- > Bit 0-2: **Total Channels**
 - 0010: 2 Channels
 - 0011: 3 Channels
 - 0100: 4 Channels
 - Else: Disabled

Table A.25: Slider/Wheel Setup 1

| | | | | | | | | | | | | | | | |
|--------------------------|-------|-------|-------|-------|-------|------|------|-------------------|------|------|------|------|------|------|------|
| Register: 0xB001, 0xB101 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Bottom Filter Speed | | | | | | | | Upper Calibration | | | | | | | |

- > Bit 8-15: **Bottom Filter Speed**
 - 8-bit value
- > Bit 0-7: **Upper Calibration**
 - 8-bit value

Table A.26: Slider Enable Mask

| | | | | | | | | | | | | | | | |
|--------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Register: 0xB004, 0xB104 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | CH9 | CH8 | CH7 | CH6 | CH5 | CH4 | CH3 | CH2 | CH1 | CH0 |

- > Please note that all channels in use must be selected
- > Bit 0-9: **Channel Enable Mask**
 - 0: Disabled
 - 1: Channel 0 enabled for slider
 - 2: Channel 1 enabled for slider
 - 4: Channel 2 enabled for slider
 - 8: Channel 3 enabled for slider
 - 16: Channel 4 enabled for slider
 - 32: Channel 5 enabled for slider
 - 64: Channel 6 enabled for slider
 - 128: Channel 7 enabled for slider
 - 256: Channel 8 enabled as output
 - 512: Channel 9 enabled as output

Table A.27: Slider Enable Status Link

| | | | | | | | | | | | | | | | |
|--------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Register: 0xB005, 0xB105 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Enable Status Link | | | | | | | | | | | | | | | |

- > Bit 0-15: **Enable Status Link**
 - 0x694 (decimal = 1684): Output linked to channel prox
 - 0x696 (decimal = 1686): Output linked to channel touch

Table A.28: Delta Link

| | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Register: 0xB006, 0xB007, 0xB008, 0xB009, 0xB106, 0xB107, 0xB108, 0xB109 | | | | | | | | | | | | | | | |
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Delta Link | | | | | | | | | | | | | | | |

- > Bit 0-15: **Delta Link** - Select element order per channel
- > Delta link number corresponds with slider element order
 - 0x000 (decimal = 0): Disabled
 - 0x438 (decimal = 1080): Channel 0 enabled for element
 - 0x462 (decimal = 1122): Channel 1 enabled for element



- 0x48C (decimal = 1164): Channel 2 enabled for element
- 0x4B6 (decimal = 1206): Channel 3 enabled for element
- 0x4E0 (decimal = 1248): Channel 4 enabled for element
- 0x50A (decimal = 1290): Channel 5 enabled for element
- 0x534 (decimal = 1332): Channel 6 enabled for element
- 0x55E (decimal = 1374): Channel 7 enabled for element
- 0x588 (decimal = 1416): Channel 8 enabled for element
- 0x5B2 (decimal = 1458): Channel 9 enabled for element

Table A.29: GPIO Enable and Configuration Settings

| Register: 0xC000, 0xC100, 0xC200 | | | | | | | | | | | | | | | |
|----------------------------------|-------|-------|-------|-------|-------|------|------|------|-------|-------|----------|------|-------|------------|--------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | | | | GPIO4 | GPIO3 | Reserved | | GPIO0 | Open Drain | Enable |

- > **Bit 6: GPIO4**
 - 0: GPIO4 not linked to output
 - 1: GPIO4 linked to output
- > **Bit 5: GPIO3**
 - 0: GPIO3 not linked to output
 - 1: GPIO3 linked to output
- > **Bit 2: GPIO0**
 - 0: GPIO0 not linked to output
 - 1: GPIO0 linked to output
- > **Bit 1: Open Drain**
 - 0: Push pull active high logic
 - 1: Open Drain active low logic (requires additional pull-up resistance to VDD level, no internal pull-up)
- > **Bit 0: Enable**
 - 0: GPIO Output disabled
 - 1: GPIO Output enabled

Table A.30: GPIO0 Enable Mask

| Register: 0xC001, 0xC101, 0xC201 | | | | | | | | | | | | | | | |
|----------------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | CH9 | CH8 | CH7 | CH6 | CH5 | CH4 | CH3 | CH2 | CH1 | CH0 |

- > Please note that more than one channel can be selected as an output
- > **Bit 0-7: Channel Enable Mask**
 - 0: Disabled
 - 1: Channel 0 enabled as output
 - 2: Channel 1 enabled as output
 - 4: Channel 2 enabled as output
 - 8: Channel 3 enabled as output
 - 16: Channel 4 enabled as output
 - 32: Channel 5 enabled as output
 - 64: Channel 6 enabled as output
 - 128: Channel 7 enabled as output
- > **Bit 8-9: Channel Enable Mask**
 - 256: Channel 8 enabled as output
 - 512: Channel 9 enabled as output

Table A.31: GPIO Enable Status Link

| Register: 0xC002, 0xC102, 0xC202 | | | | | | | | | | | | | | | |
|----------------------------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Enable Status Link | | | | | | | | | | | | | | | |

- > **Bit 0-15: Enable Status Link**
 - 0x694 (decimal = 1684): Output linked to channel prox
 - 0x696 (decimal = 1686): Output linked to channel touch
 - 0x6A4 (decimal = 1700): Direct output (Use register 0xDB (See table A.35) to directly override the GPIO output state for the instance of CH0, CH1 or CH2)



Table A.32: Control Settings

| Register: 0xD0 | | | | | | | | | | | | | | | |
|----------------|-------|-------|-------|-------|-------|------|------|----------------|------|------------|------|--------|--------|------------|-----------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | | | Interface type | | Power mode | | Reseed | Re-ATI | Soft Reset | ACK Reset |

- > **Bit 6-7: Interface Selection**
 - 00: I²C streaming
 - 01: I²C event mode
 - 10: I²C Stream in touch
- > **Bit 4-5: Power Mode Selection**
 - 00: Normal power
 - 01: Low power
 - 10: Ultra-low Power
 - 11: Automatic power mode switching
- > **Bit 3: Execute Reseed Command**
 - 0: Do not reseed
 - 1: Reseed
- > **Bit 2: Execute ATI Command**
 - 0: Do not ATI
 - 1: ATI
- > **Bit 1: Soft Reset**
 - 0: Do not reset device
 - 1: Reset device after communication window terminates
- > **Bit 0: Acknowledge Reset Command**
 - 0: Do not acknowledge reset
 - 1: Acknowledge reset

Table A.33: Event Enable

| Register: 0xD9 | | | | | | | | | | | | | | | |
|----------------|-------|-------------|-----------|----------|-------|------|------|------|------|------|------|-------------|------|------------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | Power event | ATI event | Reserved | | | | | | | | Touch event | | Prox event | |

- > **Bit 13: Power Event**
 - 0: Power event masked
 - 1: Power event enabled
- > **Bit 12: ATI Event**
 - 0: ATI event masked
 - 1: ATI event enabled
- > **Bit 1: Touch Event**
 - 0: Touch event masked
 - 1: Touch event enabled
- > **Bit 0: Prox Event**
 - 0: Prox event masked
 - 1: Prox event enabled

Table A.34: I²C Communication

| Register: 0xDA | | | | | | | | | | | | | | | |
|----------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|----------------|-----------------|--------------------|--------------------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | | | | | | | Stop re-ceived | Start re-ceived | RW check dis-abled | Stop bit dis-abled |

- > **Bit 3: Stop Received Flag**
 - 0: No I²C stop received
 - 1: I²C stop received
- > **Bit 2: Start Received Flag**
 - 0: No I²C start received
 - 1: I²C start received
- > **Bit 1: RW Check Disabled**
 - 0: Write not allowed to read only registers



- 1: Read and write allowed to read only registers
- > **Bit 0: Stop Bit Disabled**
 - 0: I²C communication window terminated by stop bit.
 - 1: I²C communication window not terminated by stop bit. Send 0xFF to slave address to terminate window

Table A.35: GPIO Override

| Register: 0xDB | | | | | | | | | | | | | | | |
|----------------|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| Reserved | | | | | | | | | | | | | CH2 | CH1 | CH0 |

- > **Note:** To write to this register, the register's address (0xDB) must be commanded explicitly before writing data i.e. in a separate I²C write setup command.
- > **Bit 2: CH2**
 - 0: Channel 2 direct output state inactive
 - 1: Channel 2 direct output state active
- > **Bit 1: CH1**
 - 0: Channel 1 direct output state inactive
 - 1: Channel 1 direct output state active
- > **Bit 0: CH0**
 - 0: Channel 0 direct output state inactive
 - 1: Channel 0 direct output state active

Table A.36: I²C Communication Timeout

| Register: 0xDC | | | | | | | | | | | | | | | |
|--|-------|-------|-------|-------|-------|------|------|------|------|------|------|------|------|------|------|
| Bit15 | Bit14 | Bit13 | Bit12 | Bit11 | Bit10 | Bit9 | Bit8 | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 |
| I ² C Communication Timeout | | | | | | | | | | | | | | | |

- > **Note:** To write to this register, the register's address (0xDC) must be commanded explicitly before writing data i.e. in a separate I²C write setup command.
- > **Bit 0-15: I²C Communication Timeout**
 - 16-bit value [ms]
 - Default = 500ms



B Revision History

| Release | Date | Changes |
|---------|------------------|---|
| v1.0 | 6 July 2021 | Initial release |
| v1.1 | 8 July 2021 | Filter beta bit definition corrected |
| v1.2 | 30 August 2021 | Reference schematics updated to include 3 GPIO's Extra GPIO registers and descriptions add Order code 101 and 102 added Tape and Reel information added Slider and wheel combinations added Firmware version changed to v2.6 Bit definition for Read-write check corrected |
| v1.3 | 18 November 2021 | Changed Communication protocol description Read-write permissions added in memory map Stop-bit disable bit definition corrected Revision history added Force communication section added Register 0xDC added VREG minimum and maximum values added Firmware version changed to v2.23 Changes implemented for IQS7222C 101 and 102 IC options according to "PCN-PR560-IQS7222C Product Change note v1.0" |




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